

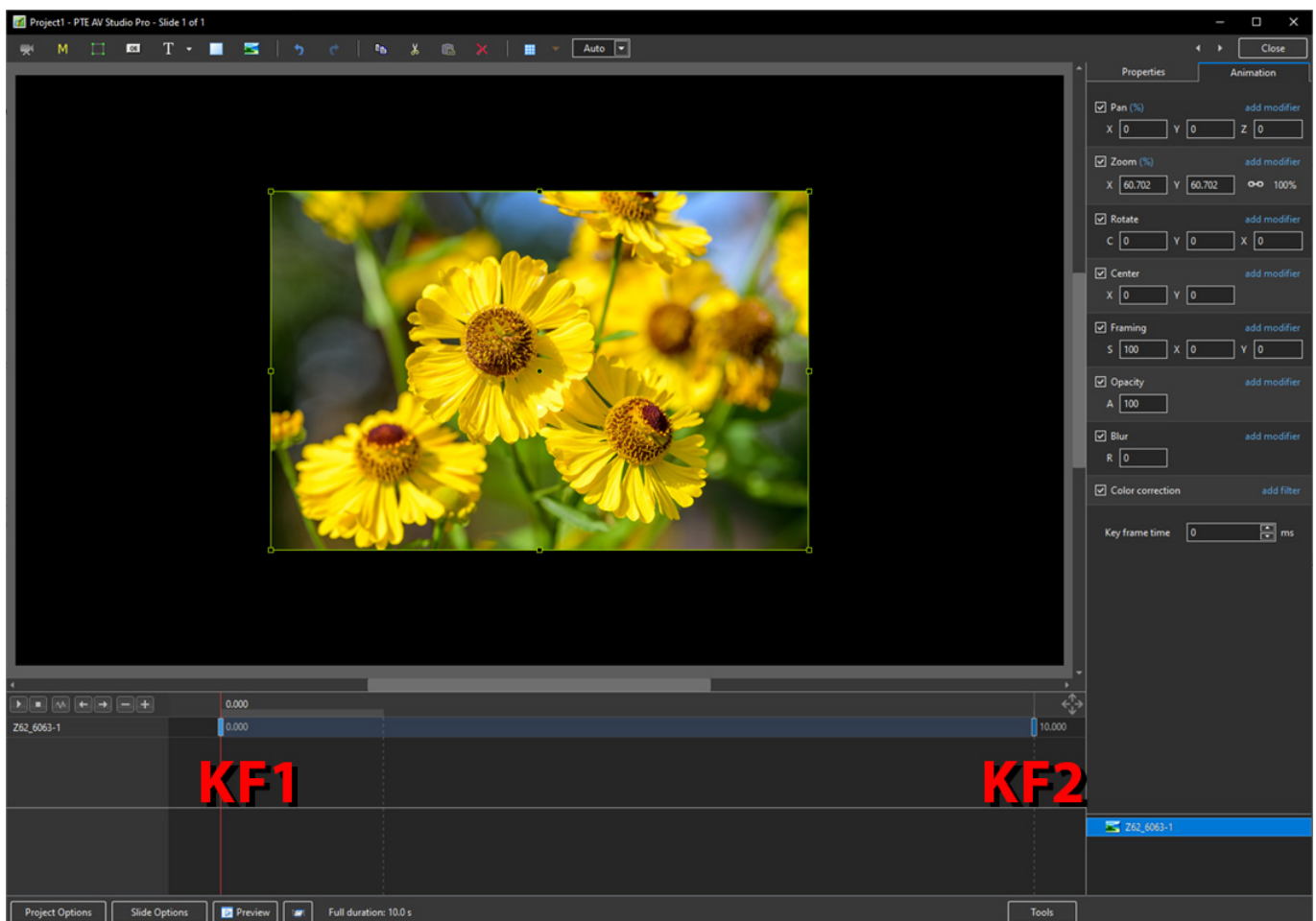
Parent and Child Animation

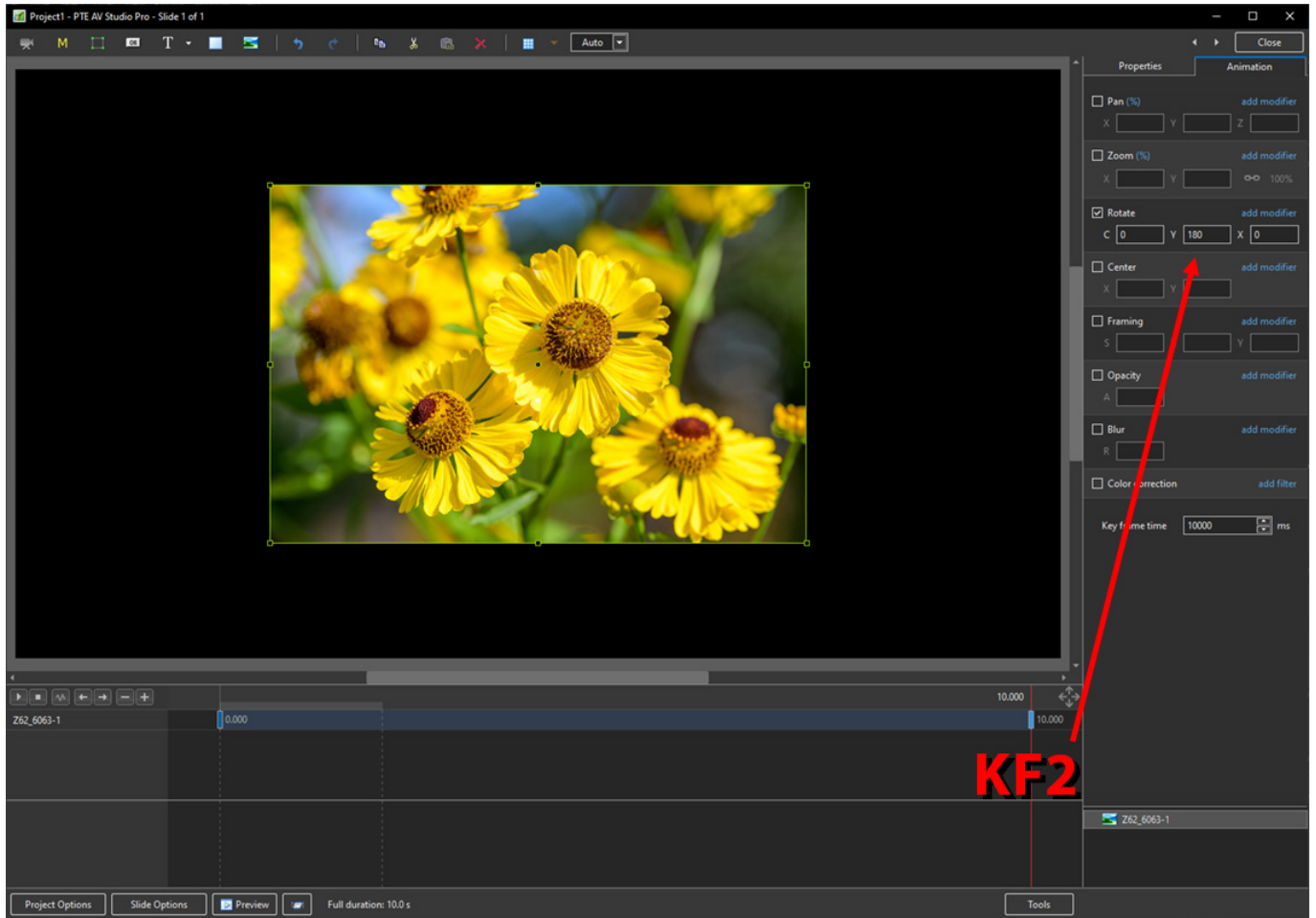
Parent and Child Animation in Rotating Objects

- This “How To” deals with using Parent and Child relationships to rotate an Object/Image through 180 degrees and see the “Back” side of the image as a different Object/Image

Add An Image

- Add an image to the Slide in Objects and Animation and add a Key-Frame at the end of the time line
- Click on KF2 and set Rotate to 180 degrees
- Play the animation

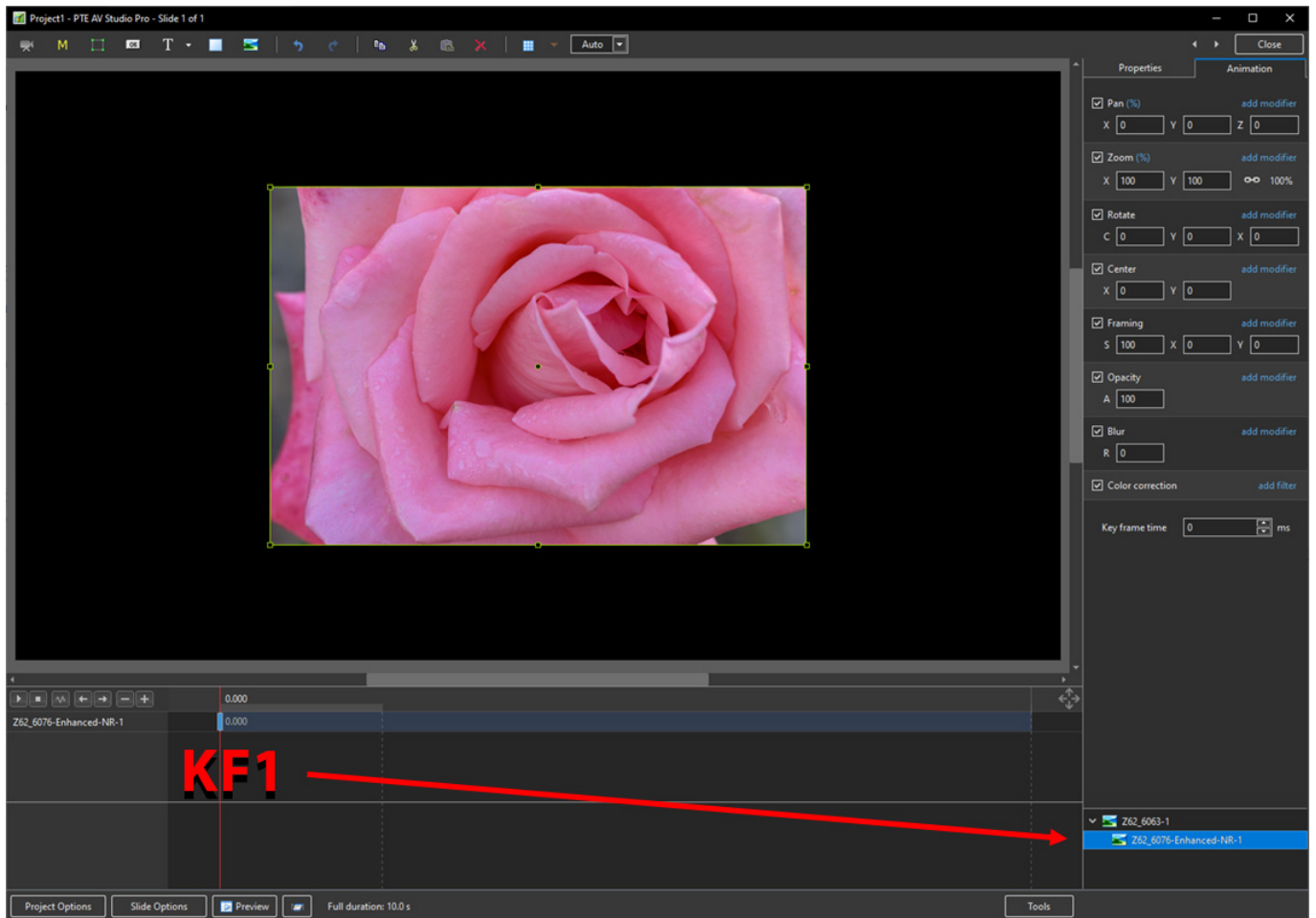




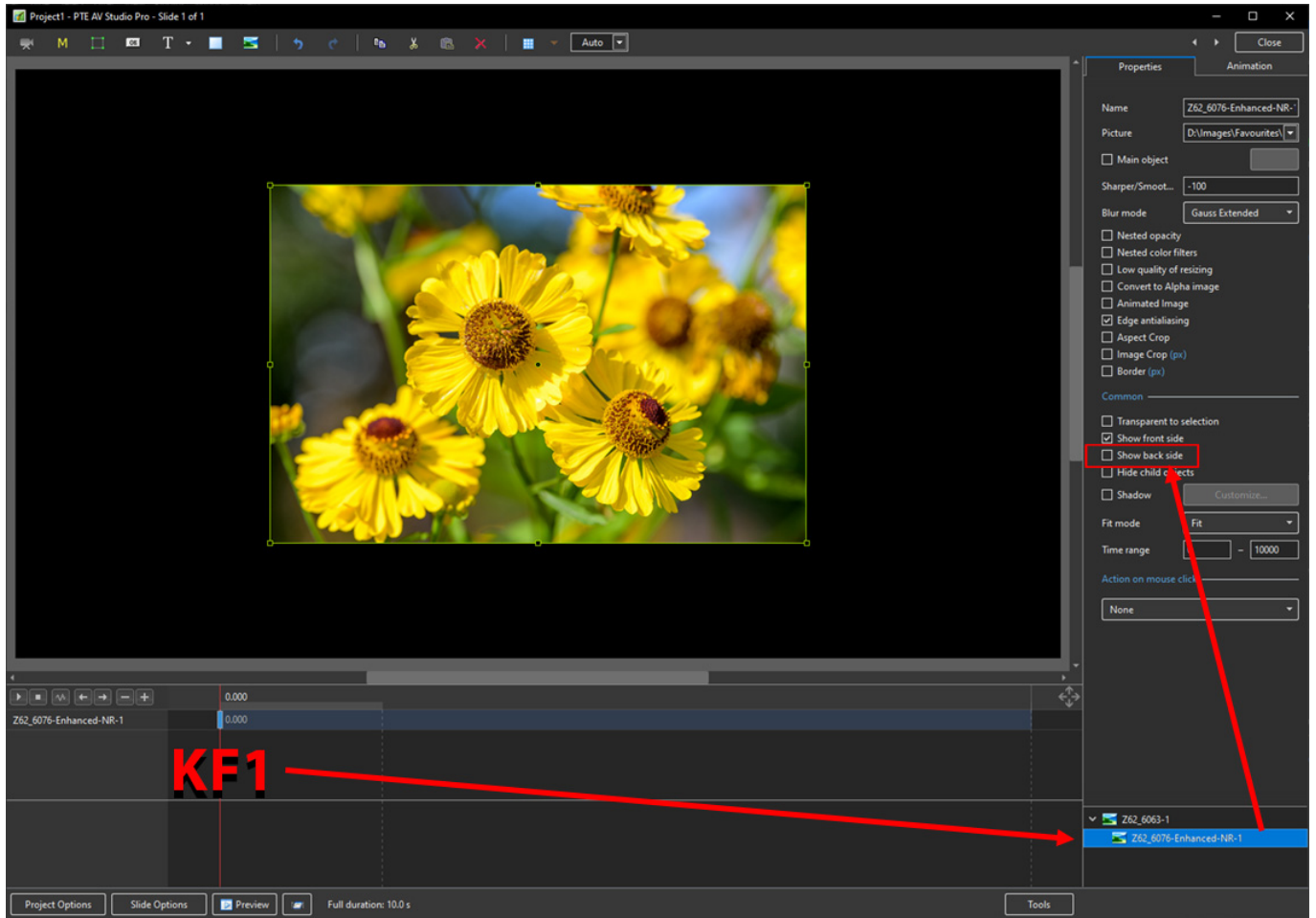
- At KF2 we now see the reversed image

Add the new reverse side (Child) image

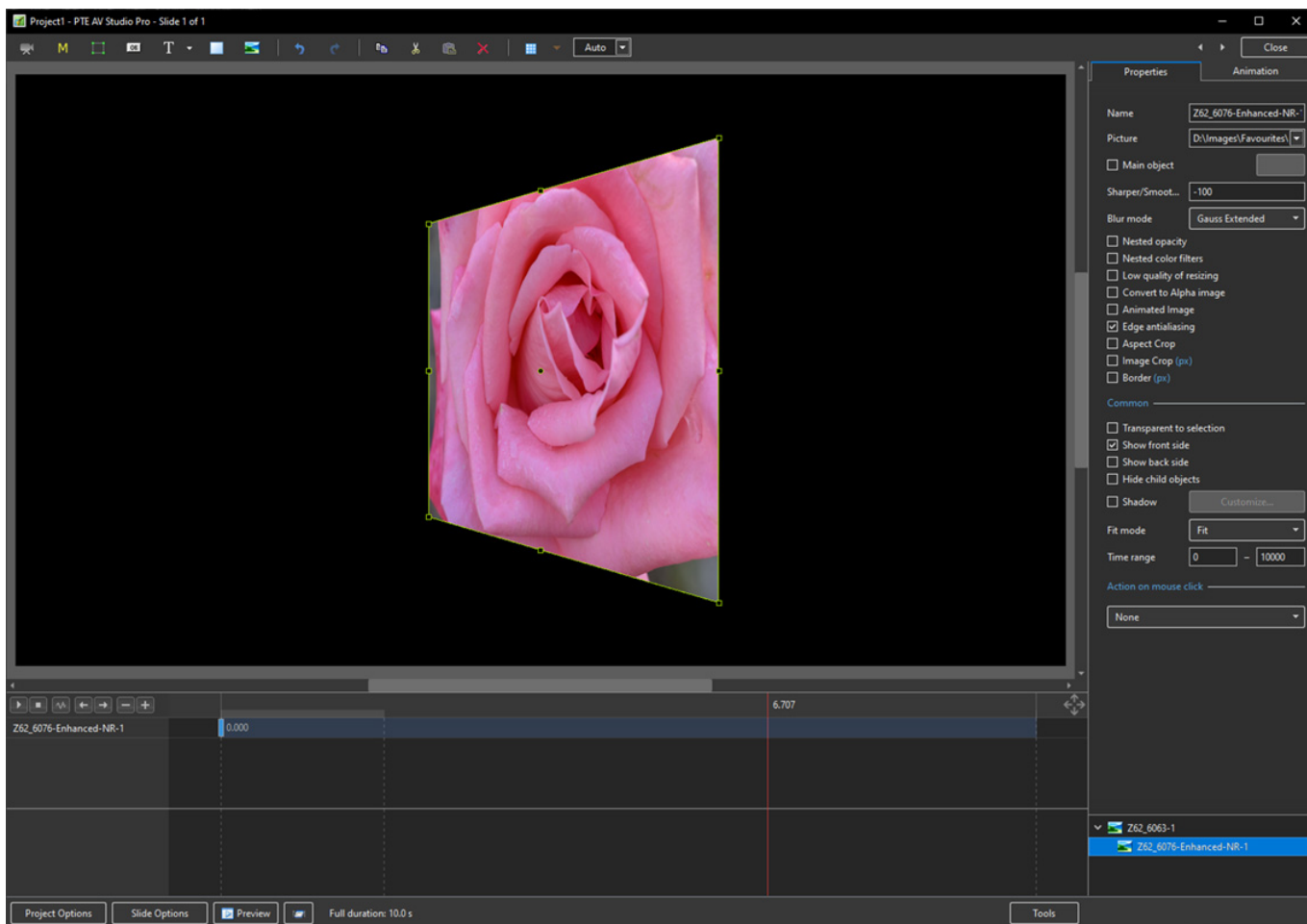
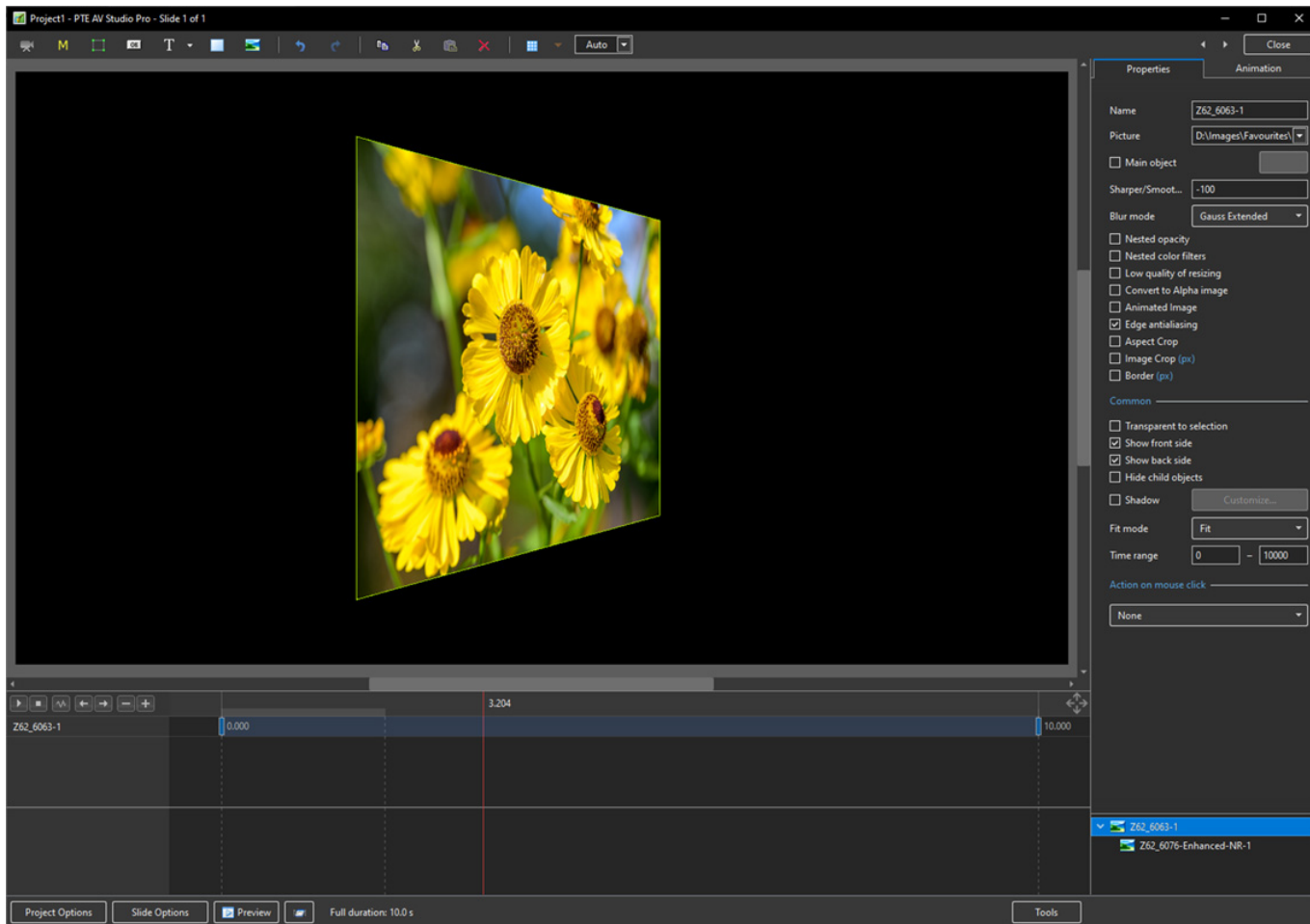
- Return the cursor to KF1
- With the original image highlighted in the Objects Panel, add a new image
- Note that the new image is a Child of the Original Image



- Rotate the Child image by 180 degrees
- In Properties, Untick the Child Image “Show Back Side”

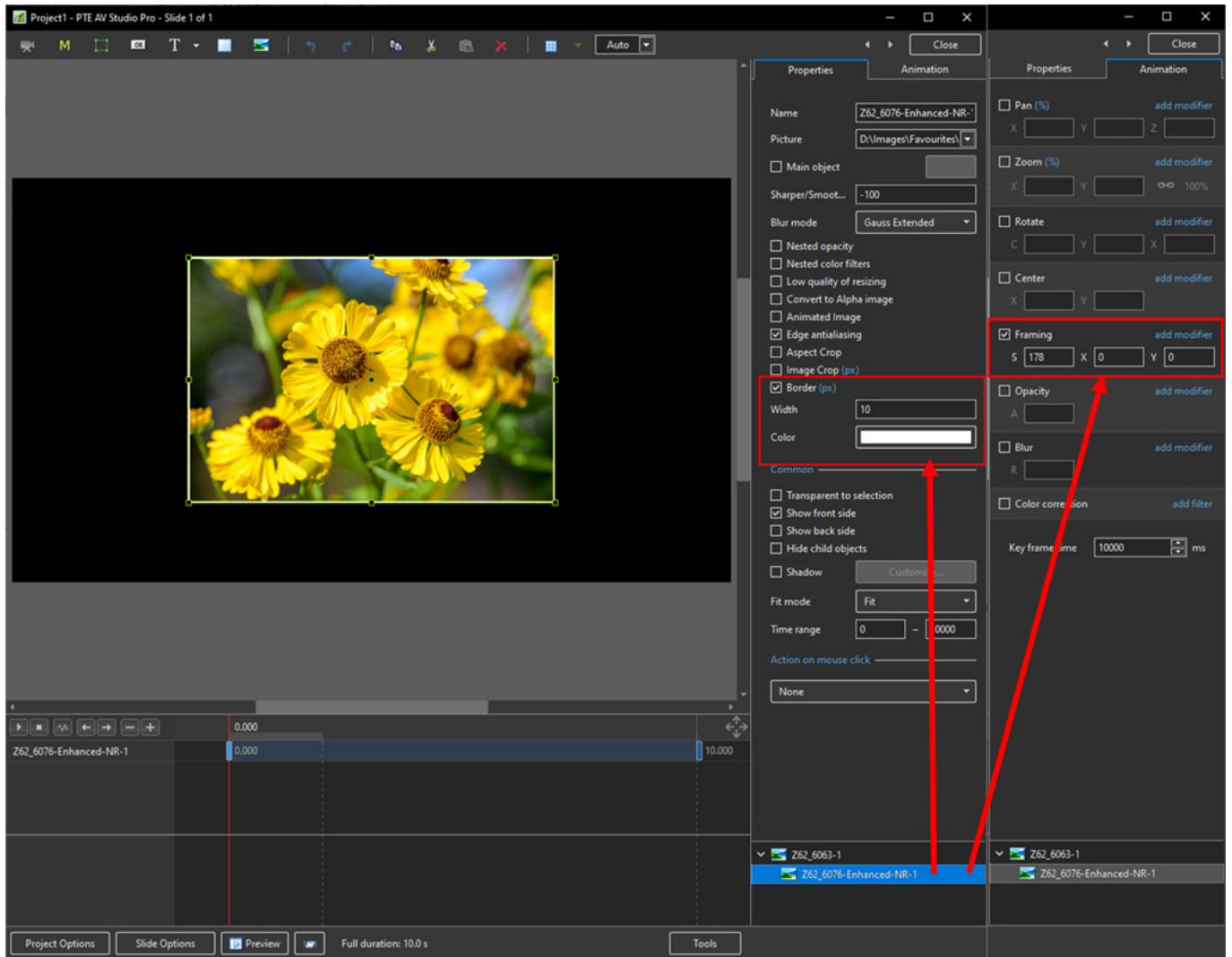


- Highlight the KF1 for the Original Image
- Play the Animation
- The Original Image rotates through 180 degrees revealing the Child Image behind



Enhancements

- Add Framing and Border to both Parent and Child Images to Zoom in (or out of) while Rotating



From: <https://docs.pteastudio.com/> - PTE AV Studio

Permanent link: https://docs.pteastudio.com/en-us/11.0/how_to_v11/parent

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