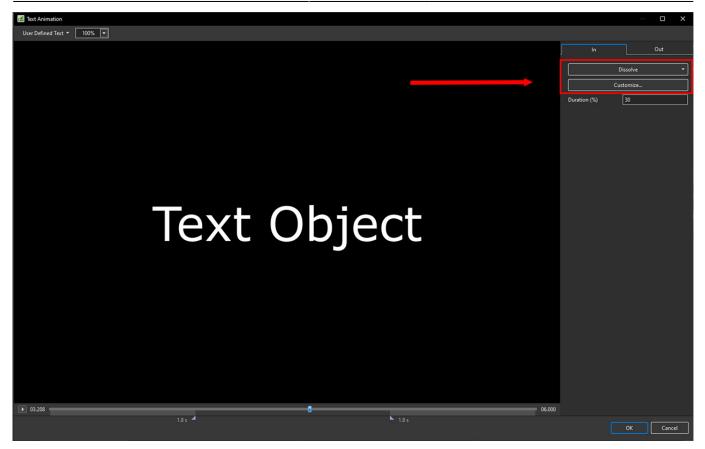
### What's New In Version 11

### **Text Animations**

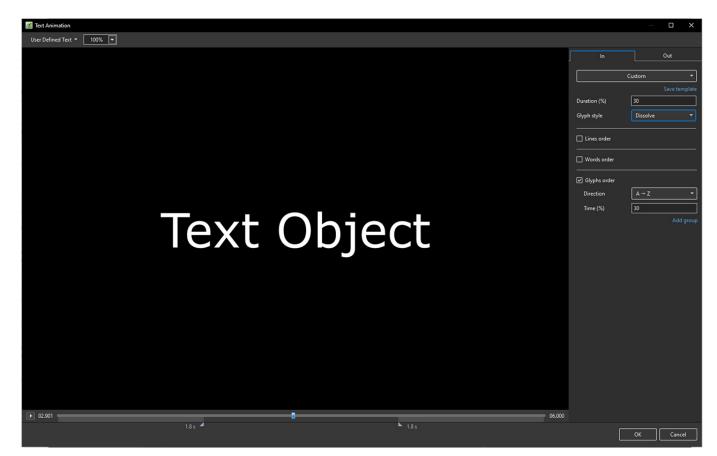
• Add a text object and click on Animation

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• Click on Customize



- Move the Cursor or press the Play Button to see the default effect for the "In" and "Out" Animations
- Click on "Dissolve" to see the available Preset Animations
- "Duration" shows the percentage of available time for the effect
- Click on "Customize"



- Move the Cursor or press the Play Button to see the default effect for the "In" and "Out" Animations
- "Duration" shows the percentage of available time for the effect
- "Glyph Style" select from Presets in dropdown menu
- Select from "Glyphs Order", "Lines Order" or "Words Order"
- "Direction" select preset from dropdown menu
- "Time (%)" Varies the Intensity of the effect
- Click on "Out" tab
- The options are similar to the "In" Tab
- "User Defined Text" Click on the text "User Defined Text" to see a dropdown menu with some options "User Defines Text", Sample Text 1, Sample Text 2 and Sample Text 3

### Add a Symbol (Vector Icon)

- Symbols can be scaled to any size without loss in quality
- The Colour of a Symbol can be changed
- The Shadow of a Symbol can be adjusted
- The Shadow of a Symbol can be adjusted
- In the Objects and Animation Editor Right click in a blank space and choose "Add > Symbol" (Ctrl 8) or click on the Icon next to the "T" for a dropdown Menu

M Project1 - PTE AV Studio Pro - Slide 1 of 1				– 🗆 X
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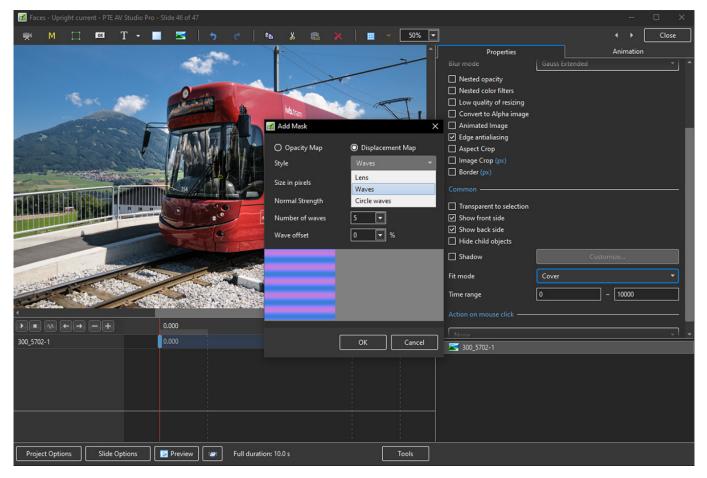
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### **Displacement Map effect**

- Pro Version ONLY
- Add a Mask Template
- Choose Displacement Map
- Choose an option from the Style dropdown menu

2025/08/22 10:17

#### What's New In Version 11

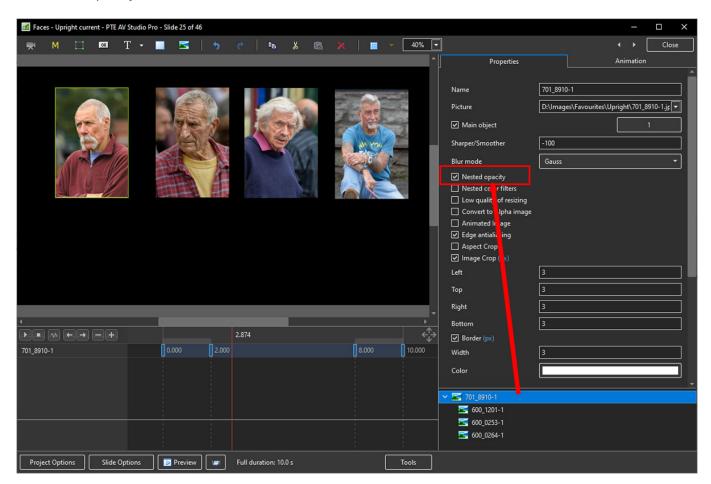


- Adjust other options to suit
- Click OK

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Project Options Slide Options Preview Full duration: 10.0 s	5	

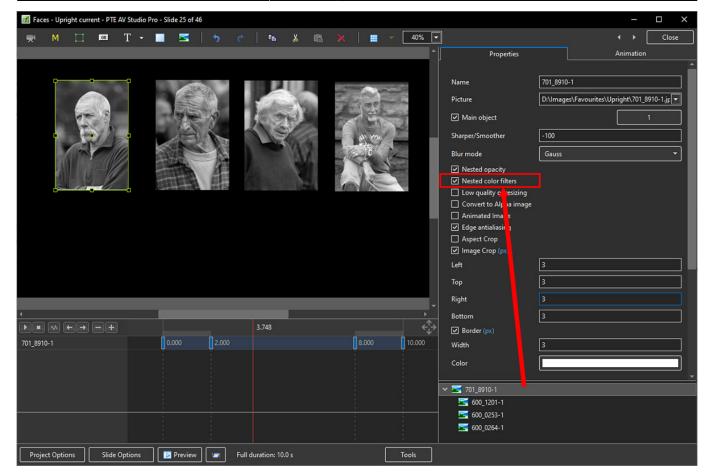
### Nested opacity for child objects

- Nested Opacity for Child Objects is turned OFF by default
- See Objects and Animation / Properties Tab to turn ON
- When turned on the Opacity for all child objects is controlled by the opacity of the Parent Object
- Use Opacity in the Animation Tab



### Nested colour filters for child objects

- Nested Colour Filters for Child Objects is turned OFF by default
- See Objects and Animation / Properties Tab to turn ON
- When turned on the Colour Filter Effect for all child objects is controlled by the Colour Filter Effect of the Parent Object
- Use Colour Correction in the Animation Tab
- Pro Version ONLY



### **Quick Style for slides**

- Using a Quick Style you can immediately copy all objects with animations from one slide to another slide or slides
- Transition, synchronization and duration of a target slide will be untouched
- Main image file name also will remain original
- See the Main menu > Slide > Create Quick Style (Shift Ctrl N) / Apply Quick Style (Shift Ctrl Q)

Slide	Settings Help	
	Copy Slide	Ctrl+C
	Paste Slide	Ctrl+V
	Insert Blank Slide	Alt+S
	Remove Slide	Del
	Clear Slide List	
	Random Order	Alt+R
	Slide Options	Ctrl+U
	Styles and Themes	
	Objects and Animation	Ctrl+B
	Rotate Clockwise	Ctrl+F
	Rotate Counterclockwise	Alt+F
	Audio Comment	>
	Fit All Slides to Soundtrack	
	Change Image File	Alt+C
	Edit File	Ctrl+W
	File Info	Ctrl+I
_	Create Slide Style	Ctrl+J
	Create Quick Style	Shift+Ctrl+N
L	Apply Quick Style	Shift+Ctrl+Q

• Copy animation from one slide and apply to other slides

### Save a copy of .pte project file in a .bak file

- Currently, it's not ticked by default.
- You'll always get a previous copy of .pte project file before last Save command in a .bak file. It's a renamed project file.
- In case of any problem with .pte project file, you always have a copy of a project from one previous step.

M Preferences	
Main Project System Timeline Toolbars Editor Templates	Save and recovery Auto recovery Auto save project file every Save a copy of .pte project file in a .bak file Project file Load last saved project on startup Show full slide duration Default options for new slides Keep full slide duration Scale key frames in objects (on time change)
	OK Cancel

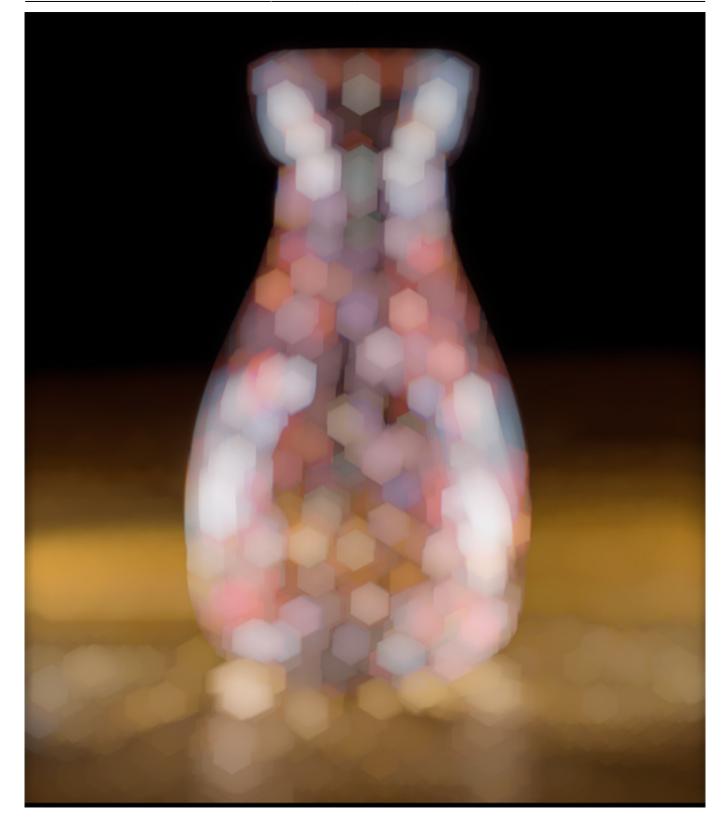
### **Blur with Bokeh**

- In Objects and Animation, with the Object Highlighted
- In Properties Tab, choose "Blur Mode"
- In the dropdown menu choose "Bokeh"

Faces - Upright current - PTE AV Studio	Pro - Slide 47 of 47			– 🗆 ×
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- In Animation Tab tick "Blur"
- R = Amount of Blur; D = Direction of Blur; B = Intensity of the Effect

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### **Directional Blur effect**

- In Objects and Animation, with the Object Highlighted
- In Properties Tab, choose "Blur Mode"
- In the dropdown menu choose "Directional"

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- In Animation Tab tick "Blur"
- R = Amount of Blur; D = Direction of Blur

Faces - Upright current - PTE AV Studio Pro	- Slide 49 of 49			- 🗆 X
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### **Export Slides to Images**

• Choose Publish / Export Slides to Images from Main Menu

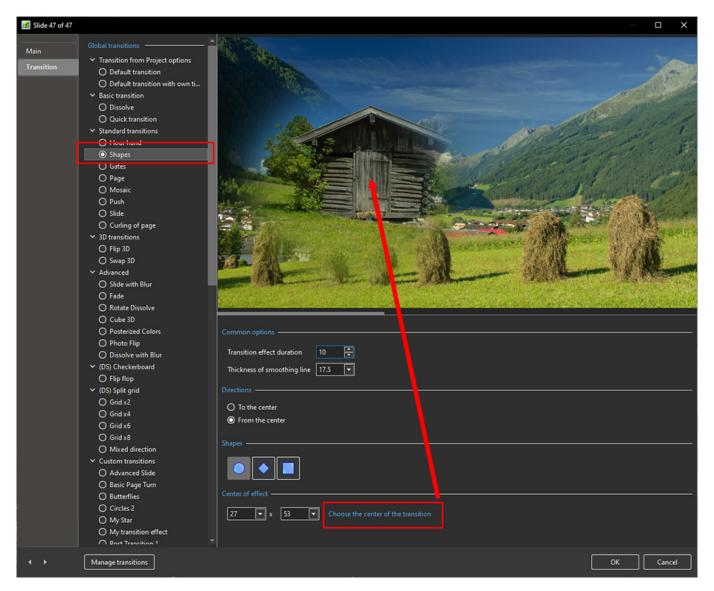
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Output		
Folder	D:\Documents\PROJECTS\Current\	
File name	Test Slide	
	OK Cancel	

- Range Choose Selected Slide(s); All Slides; Current Position (in Timeline)
- Format Choose PNG or JPEG

- Size Default is Screen Size in Pixels
- Transparent Background Available for PNG
- Output Choose Folder and File Name

# You can choose the centre of Shape transition with a mouse cursor using preview

- \* Click and HOLD the left mouse button on "Choose the centre of the Transition"
- \* Move the cursor to the position that you want as the Centre of the Transition
- \* Release the Mouse Button



# Video encoding works faster on 20% when using a Hardware acceleration option with NVIDIA graphics

### **Text Template for Multiple Images on same Slide**

\* Add multiple Images to a slide as Main Images with Main Image Indexes \* Add a Text Template to each \* In the Text Box for Main Image 2 change the text to "MainImg2" a

### **Export Slides to Images**

• Choose Publish / Export Slides to Images from Main Menu

🚮 Export Slides to Imag	es 2	×
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- Range Choose Selected Slide(s); All Slides; Current Position (in Timeline)
- Format Choose PNG or JPEG
- Size Default is Screen Size in Pixels
- Transparent Background Available for PNG
- Output Choose Folder and File Name

### **Customise Buttons**

• In Objects & Animation, with the Button selected, click on "Theme" in the Button Properties

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- In the "Button Wizard":
- You can select different Themes for Normal, Hot (Hover Mouse) and Pressed (click with Mouse)
- Select Solid Colour or Gradient Type:

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- You can choose the Colours, Border Radius, Border Size and Border Colour
- You can choose from a list of Presets and create your own Preset

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				Border color			
	Button p	resets	Save preset		ОК		Cancel

### **Quick Style for slides**

• Copy animation from one slide and apply to other slides.

### **New slide styles**

- Collage,
- Photo Story,
- Album 3D,
- Gallery,
- Stack of 5 Pictures,
- 4 Pictures,
- Portrait Zoom In/Out,
- Border Portrait Zoom In/Out
- Circles

### **New Transitions**

- Circle Waves
- Waves with Dissolve
- Dissolve with Blur
- Photo Flip

#### **Improved Styles and Themes window**

- It's possible to re-arrange images, add or remove images for a style.
- Sound for a preview in Convert/Trim Video Clip and also in Adjust Time Range for a video clip object.

### Save a copy of .pte project file in a .bak file

\* Currently, it's not ticked by default.

\* You'll always get a previous copy of .pte project file before last Save command in a .bak file. It's a renamed project file.

\* In case of any problem with .pte project file, you always have a copy of a project from one previous step.

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Main Project System Timeline Toolbars Editor Templates	Save and recovery Auto recovery Auto save project file every 7 minutes Save a copy of .pte project file in a .bak file Project file Ocaul last saved project on startup Show full slide duration Default options for new slides Scale key frames in objects (on time change)
	OK Cancel

### Smooth Move

- The Smooth Move Modifier simulates a Bezier Curve
- Pro Version ONLY

### Improved Styles and Themes window

- It's possible to re-arrange images, add or remove images for a style.
- Sound for a preview in Convert/Trim Video Clip and also in Adjust Time Range for a video clip object.

From: https://docs.pteavstudio.com/ - **PTE AV Studio** 

Permanent link: https://docs.pteavstudio.com/en-us/11.0/v11\_wn/main



Last update: 2023/02/16 11:08