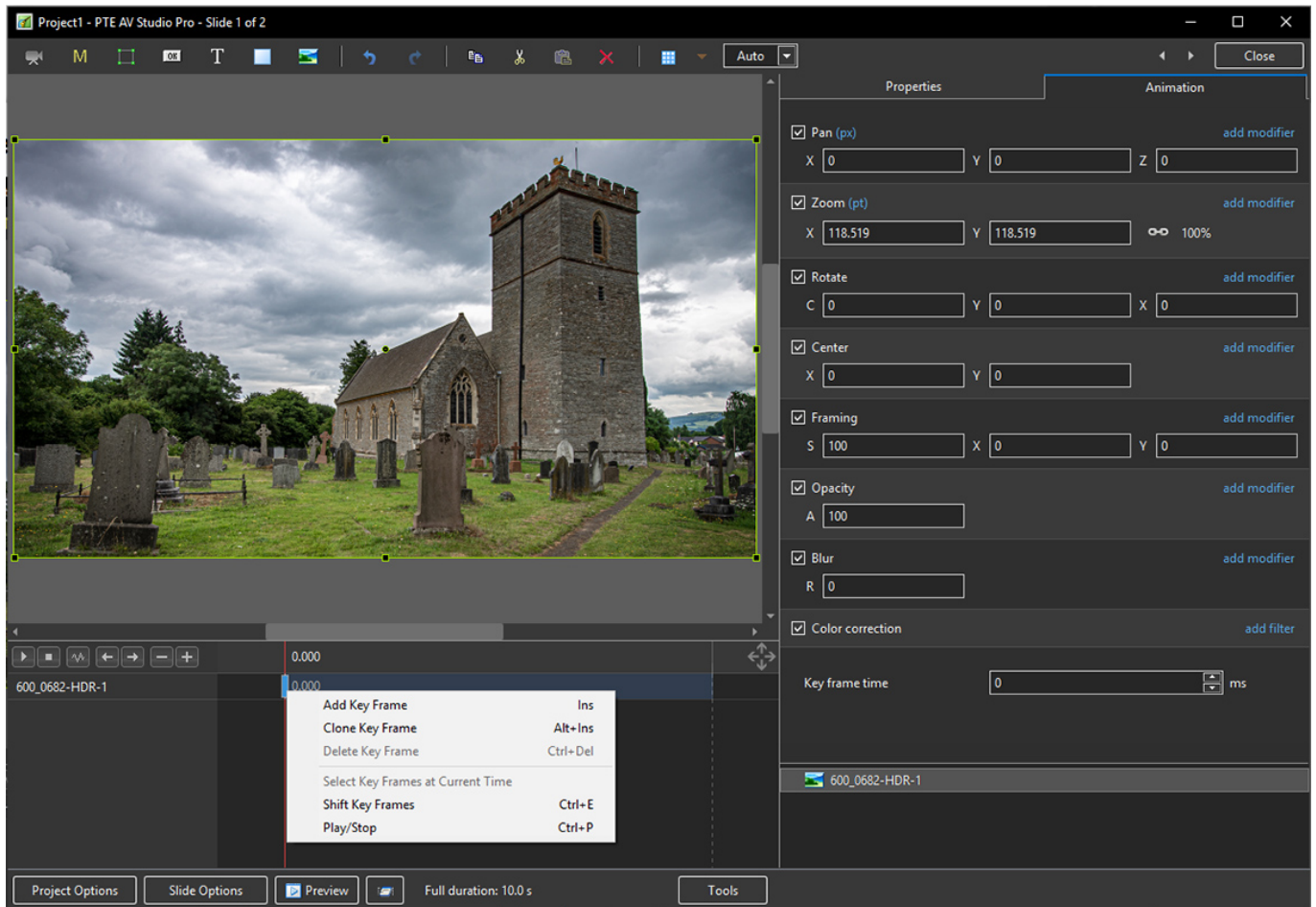


# Fade Opacity of Object In/Out

In Objects and Animation:

- Right Click on the first Key Frame of the Object to be Faded and Add 3 Key Frames or
- Click on the “+” icon 3 times or
- Press “Insert” key on keyboard 3 times



- Re position the Key Frames as required
- Change Opacity of Key Frame 1 to Zero
- Change Opacity of Key Frame 2 to 100
- Change Opacity of Key Frame 3 to 100
- Change Opacity of Key Frame 4 to Zero



From:

<https://docs.ptavstudio.com/> - **PTE AV Studio**

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[https://docs.ptavstudio.com/en-us/10.0/how\\_to\\_v10/fadeopacity](https://docs.ptavstudio.com/en-us/10.0/how_to_v10/fadeopacity)

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