## Fade Opacity of Object In/Out

1/2

In Objects and Animation:

- Right Click on the first Key Frame of the Object to be Faded and Add 3 Key Frames or
- Click on the "+" icon 3 times or
- Press "Insert" key on keyboard 3 times

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- Re position the Key Frames as required
- Change Opacity of Key Frame 1 to Zero
- Change Opacity of Key Frame 2 to 100
- Change Opacity of Key Frame 3 to 100
- Change Opacity of Key Frame 4 to Zero

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From: https://docs.pteavstudio.com/ - **PTE AV Studio** 

Permanent link: https://docs.pteavstudio.com/en-us/10.0/how\_to\_v10/fadeopacity

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