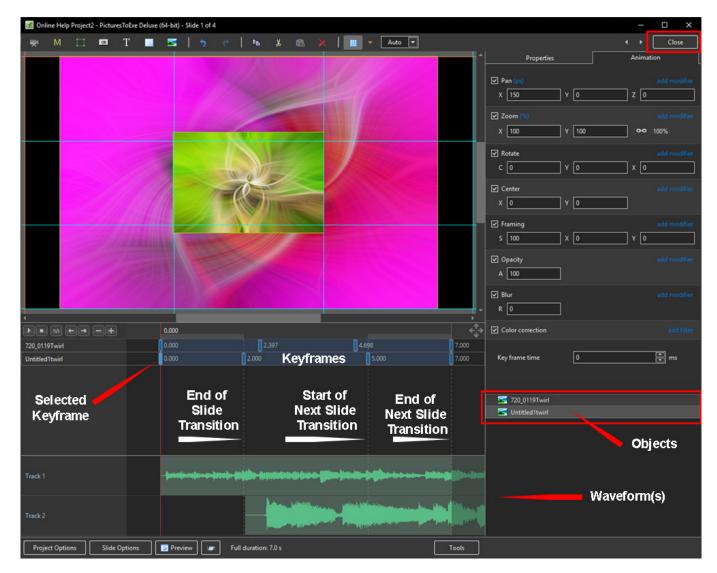
# **Objects & Animation Editor**

# **O&A Editor**

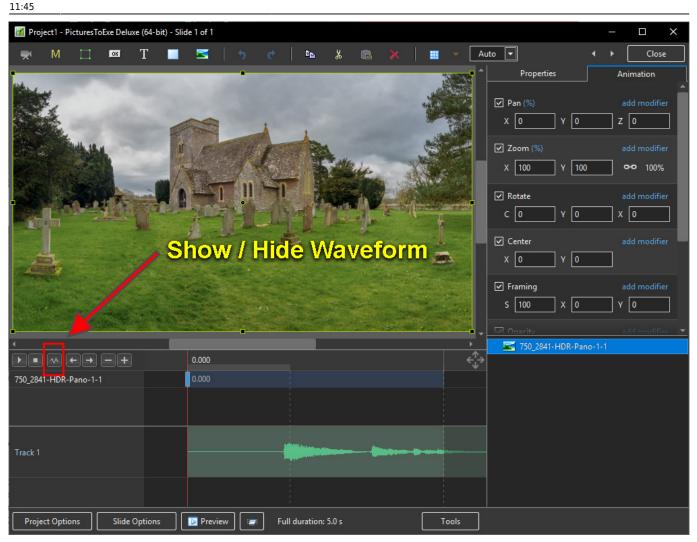
- The Objects and Animation Editor is shown below.
- The various elements of the window are identified.
- There are two tabs for controlling actions in the Editor, "Properties" and "Animation".
- Waveforms are shown in the O&A to aid synchronisation of Slides and Music/Commentary
- The "Close" Button Returns to the Main Window.



### Show / Hide Waveform

• This feature is only available in the Deluxe Edition

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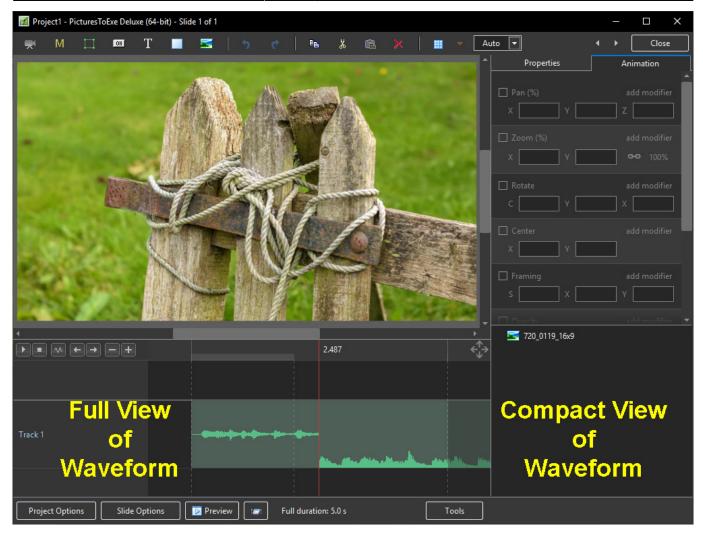


### **The Tools Menu**

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#### • Click on Tools and Waveform to display the Waveform options

- The height of the Waveform can be selected between 100% and 400%
- The Full View of the Waveform is shown when the appropriate box is ticked
- The Compact View of the Waveform is shown when the box is un-ticked
- Clicking on Show Waveform (Hotkey Ctrl+T) toggles the Waveform display on or off



# The Grid

- Click on the Grid Icon to apply the Grid (Ctrl + G)
- · Click on the down arrow to show the Grid Options
- Select the colours of the Minor and Major Grid Lines
- Select "In Pixels" or in number of divisions per image
- There are 10 minor divisions between Major Grid Lines in the X and Y directions
- Select "Snap to Grid" on or off
- Select "offset" in X and Y directions

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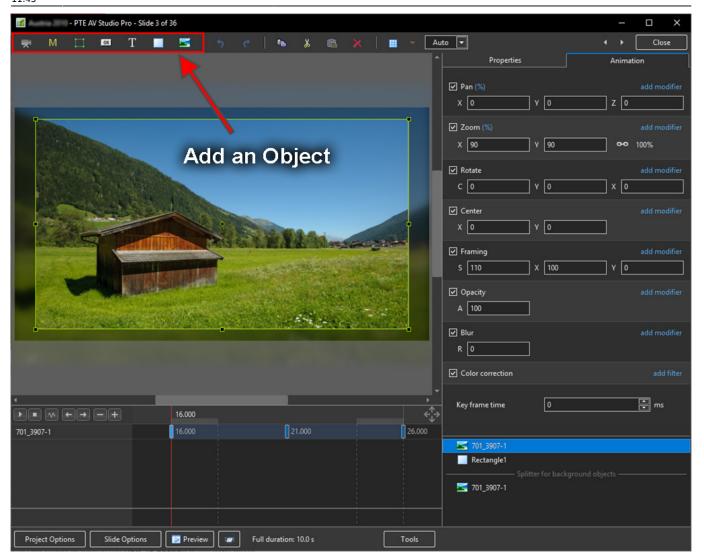
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- In Pixels Mode the size and AR of the grids are set by entering a fixed pixel dimension
- The Grid is therefore made up of squares
- With "In Pixels" turned off the size and Aspect Ratio of the grid is determined by the numbers set
- In the first example above the Grid has been "Centred" by setting a  $20 \times 20$  Grid
- The second example shows a "Rule of Thirds" Grid
- With "Snap To Grid" ticked the Image/Object will snap to a Major or Minor Grid Line in either direction if dragged close enough

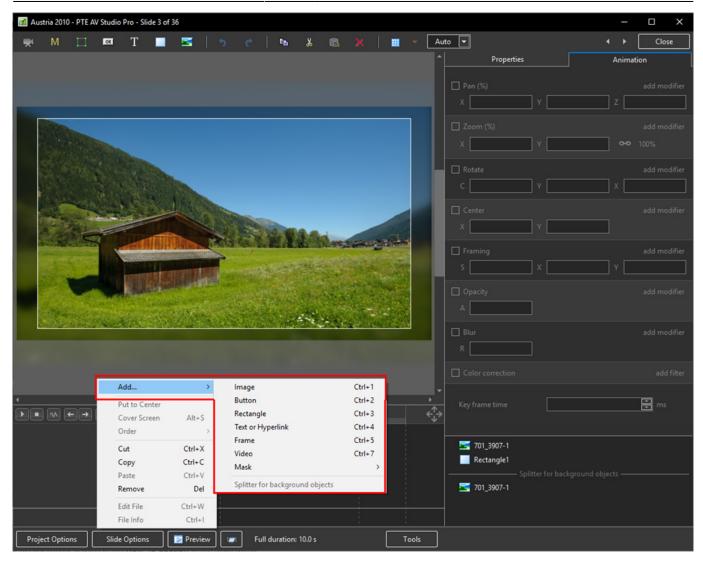
## Add an Object

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- Add a Video, Mask, Frame, Button, Text, Rectangle or Image Object
- Alternatively via the right click menu:



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• Please refer to Add Object articles in the How To Section of the Main Menu

### **Tools Menu**

• Options in the O&A Tools Menu:

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