Add a Mask

In Objects and Animation, a Mask can be added in several ways:

- Click on the “M” Icon in the Tool bar
- Right Click in a Blank Space and choose “Add” and then “Mask”

There are three options:

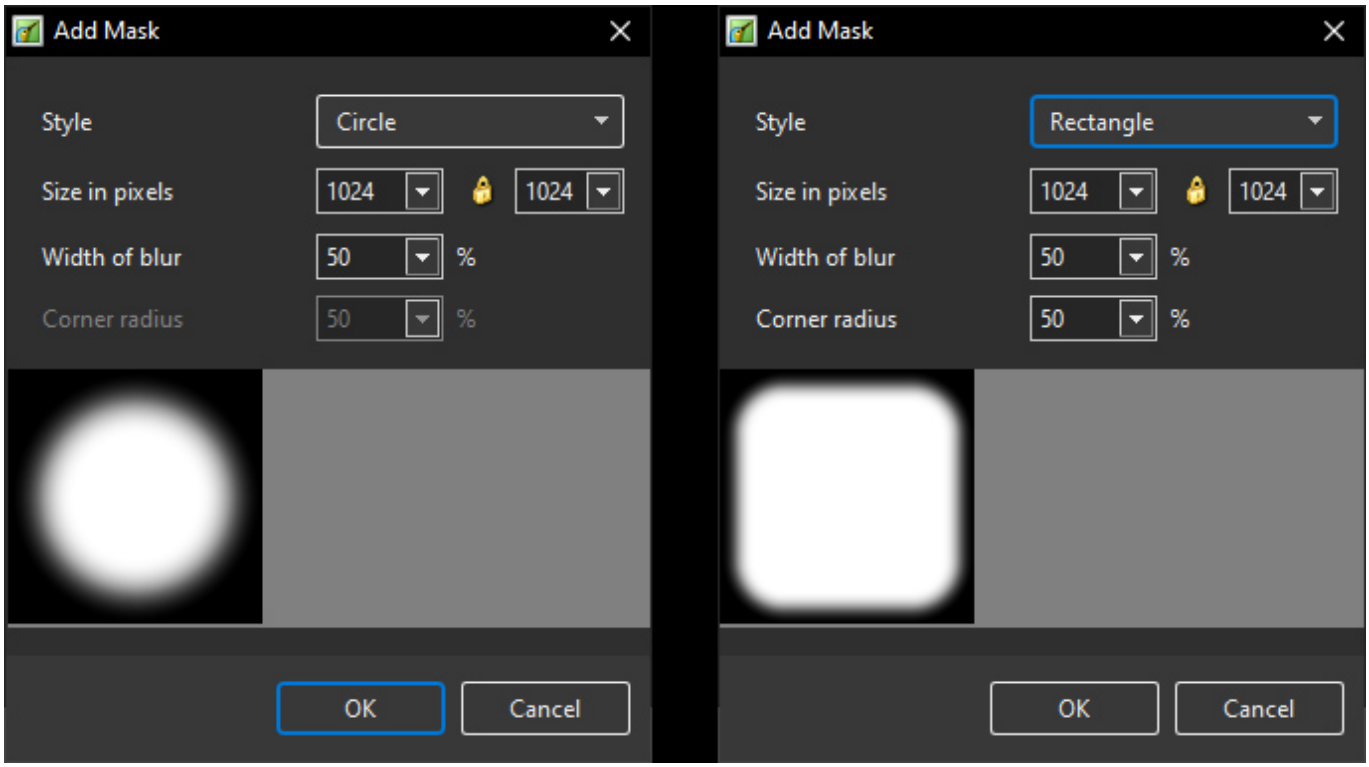
- Add a Mask Template
- Add an Image/Video Mask
- Add a Blank Mask

Whichever is chosen, remember that **“White reveals and Black Conceals”**

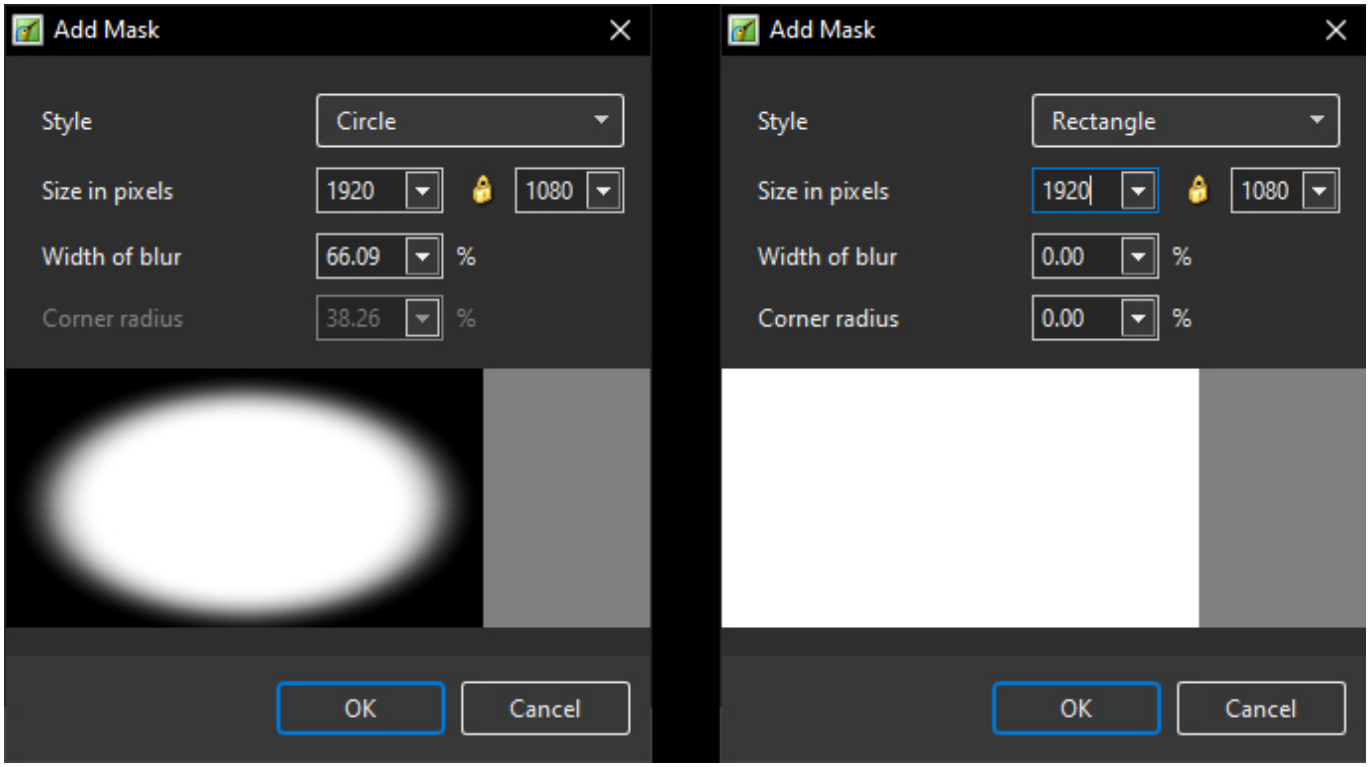
Mask Template

A further two options are offered:

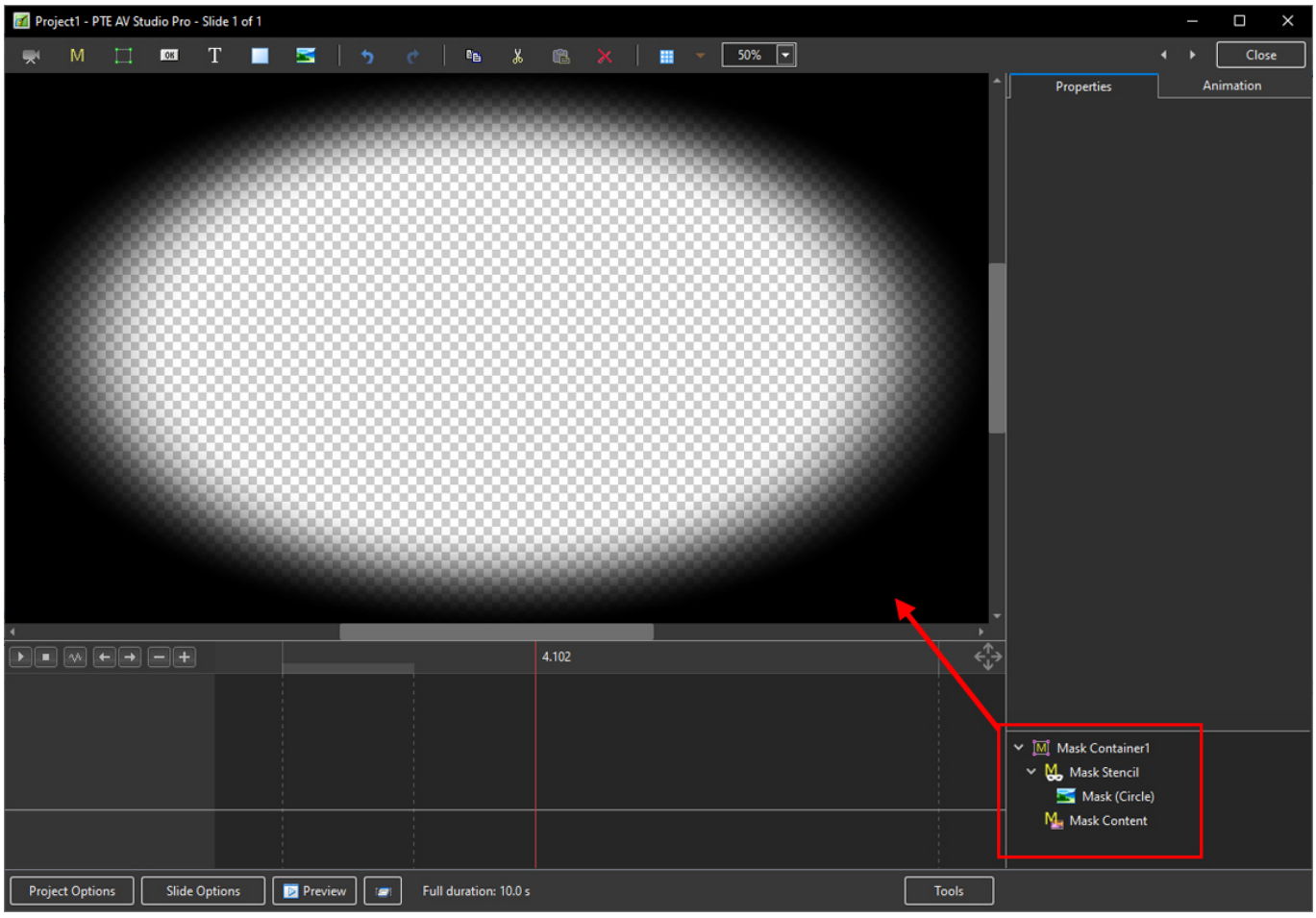
- The default sizes are shown



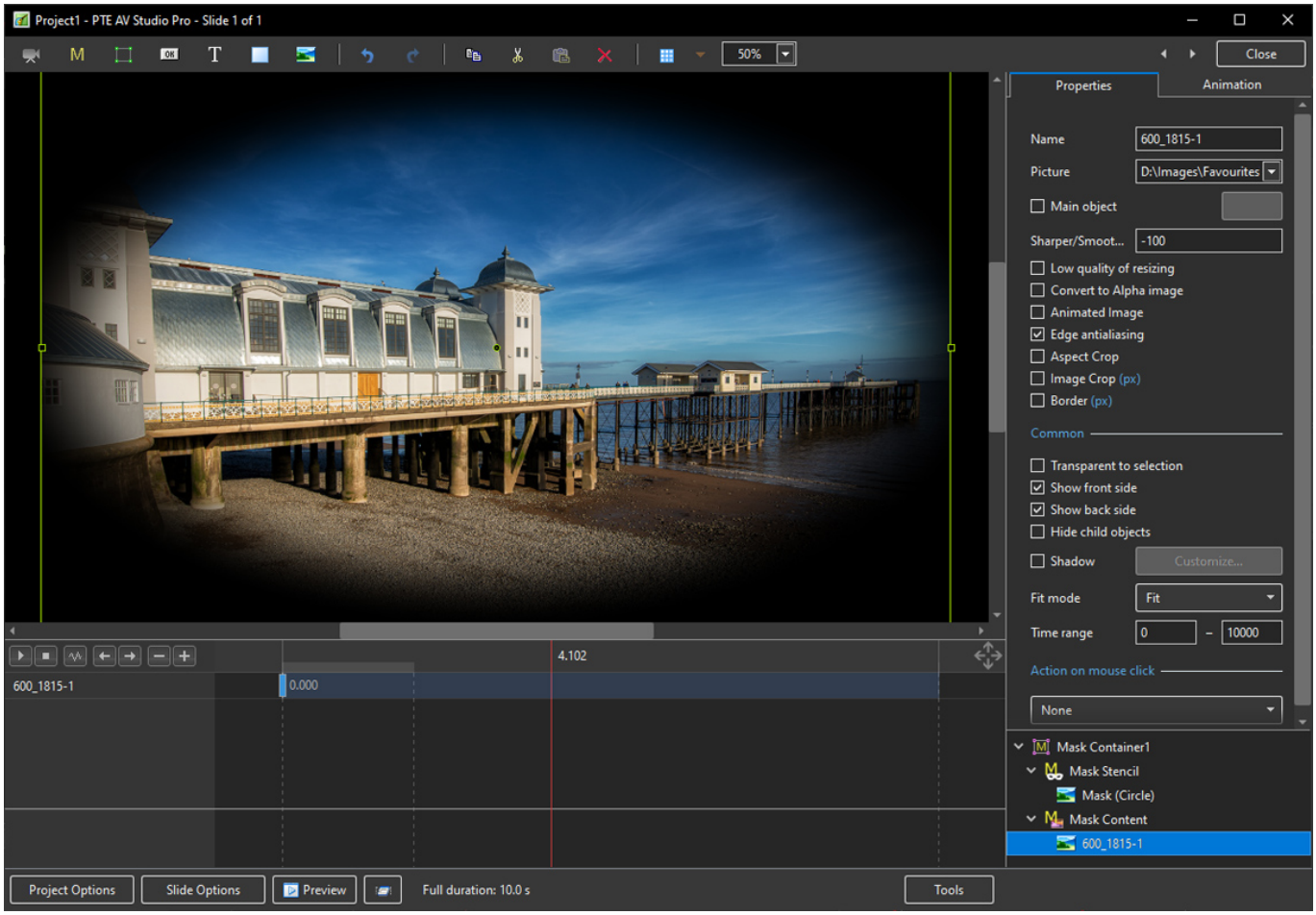
- The “Size in Pixels”, “Width of Blur” and “Corner Radius” can be changed by using the slider or by direct input via keyboard



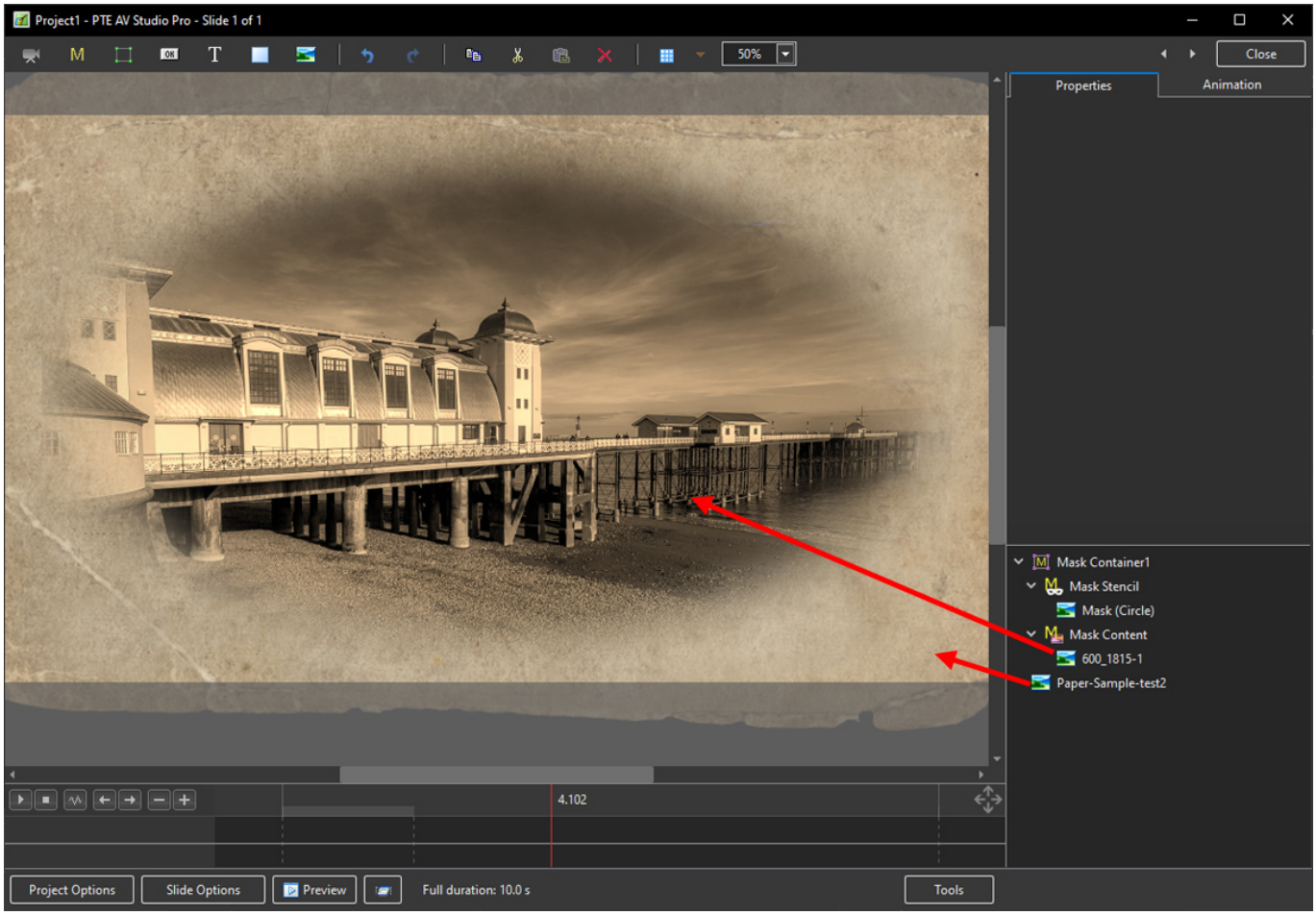
- Click OK to create the Mask - Note the “Mask Stencil”:



- Add an Image to the “Mask Content” and adjust its position and Size:

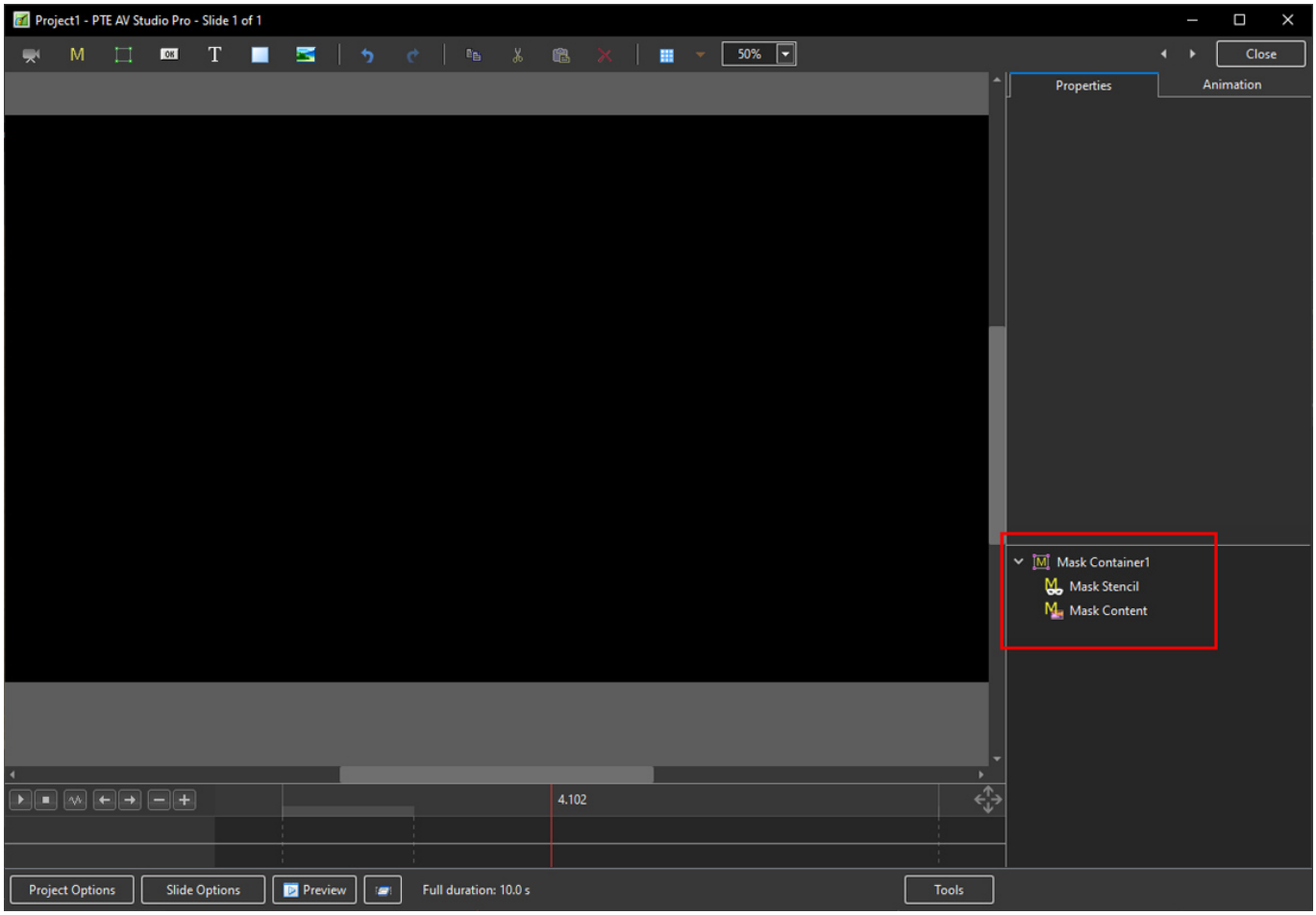


- Add an Image beneath the Mask Container and adjust its position and size:
- N.B. A Modifier has been added to the Image in the Mask Content to produce the Sepia Effect

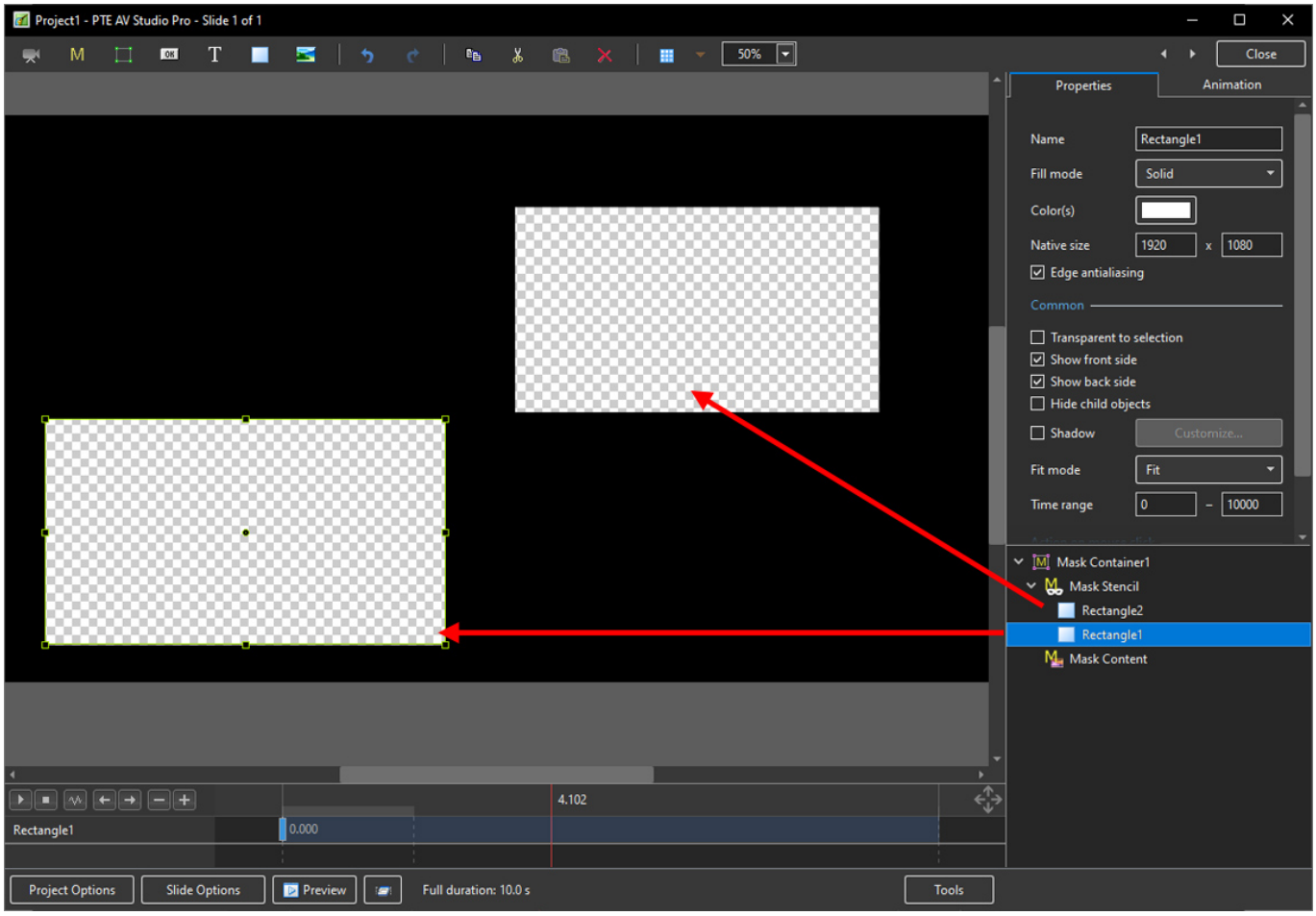


Blank Mask

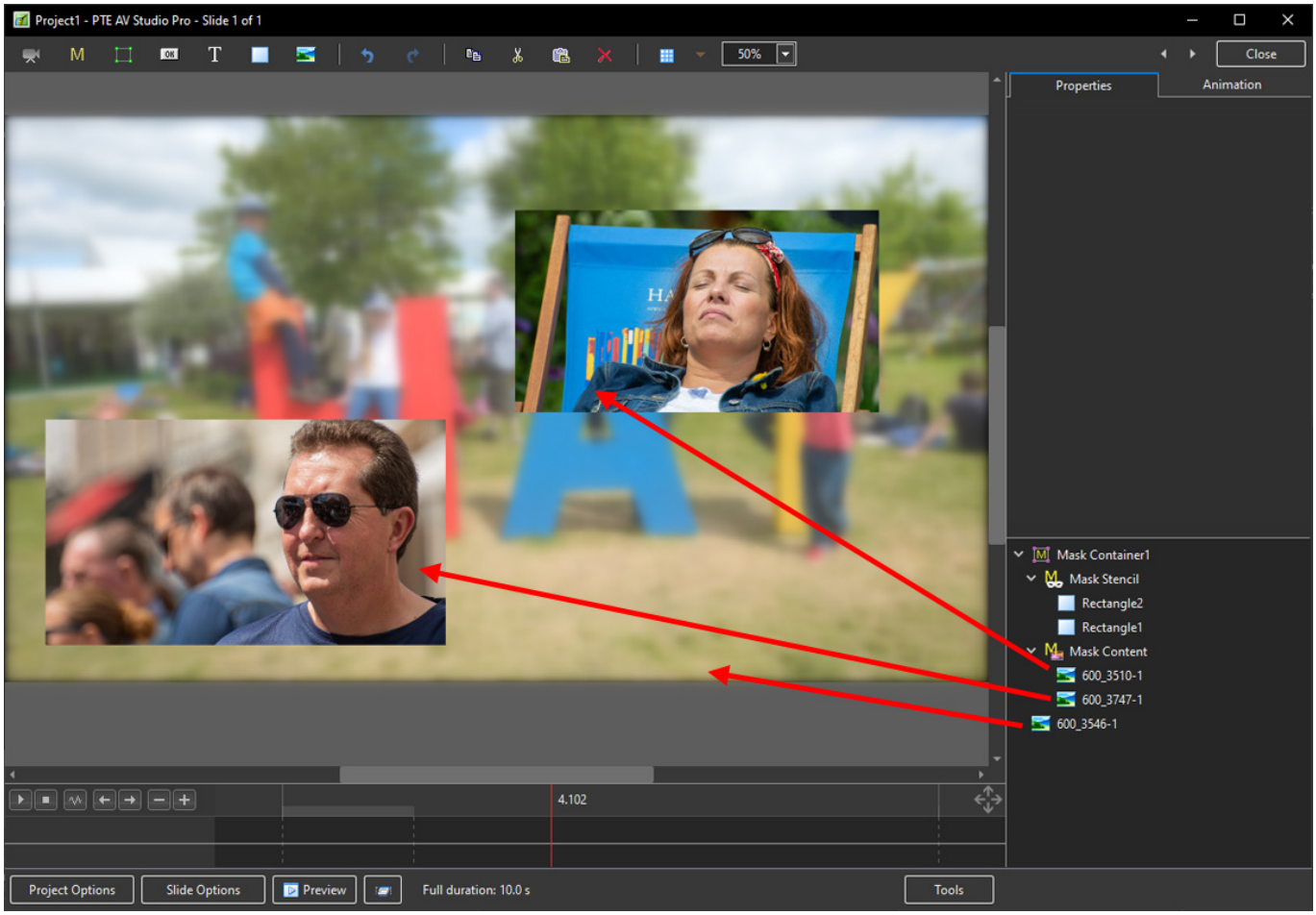
- A Blank Mask is created in the Object Panel:



- Right click on the “Mask Stencil” to add one or more Rectangles (or Pre-Prepared Images) as Masks
- A rectangle will be added at the size of the Mask Container an will automatically be White



- Add one or more images to the Mask Content
- Then add an image beneath the Mask



From:
https://docs.pteavstudio.com/ - **PTE AV Studio**

Permanent link:
https://docs.pteavstudio.com/en-us/11.0/how_to_v10/add_mask

Last update: **2022/12/19 12:10**