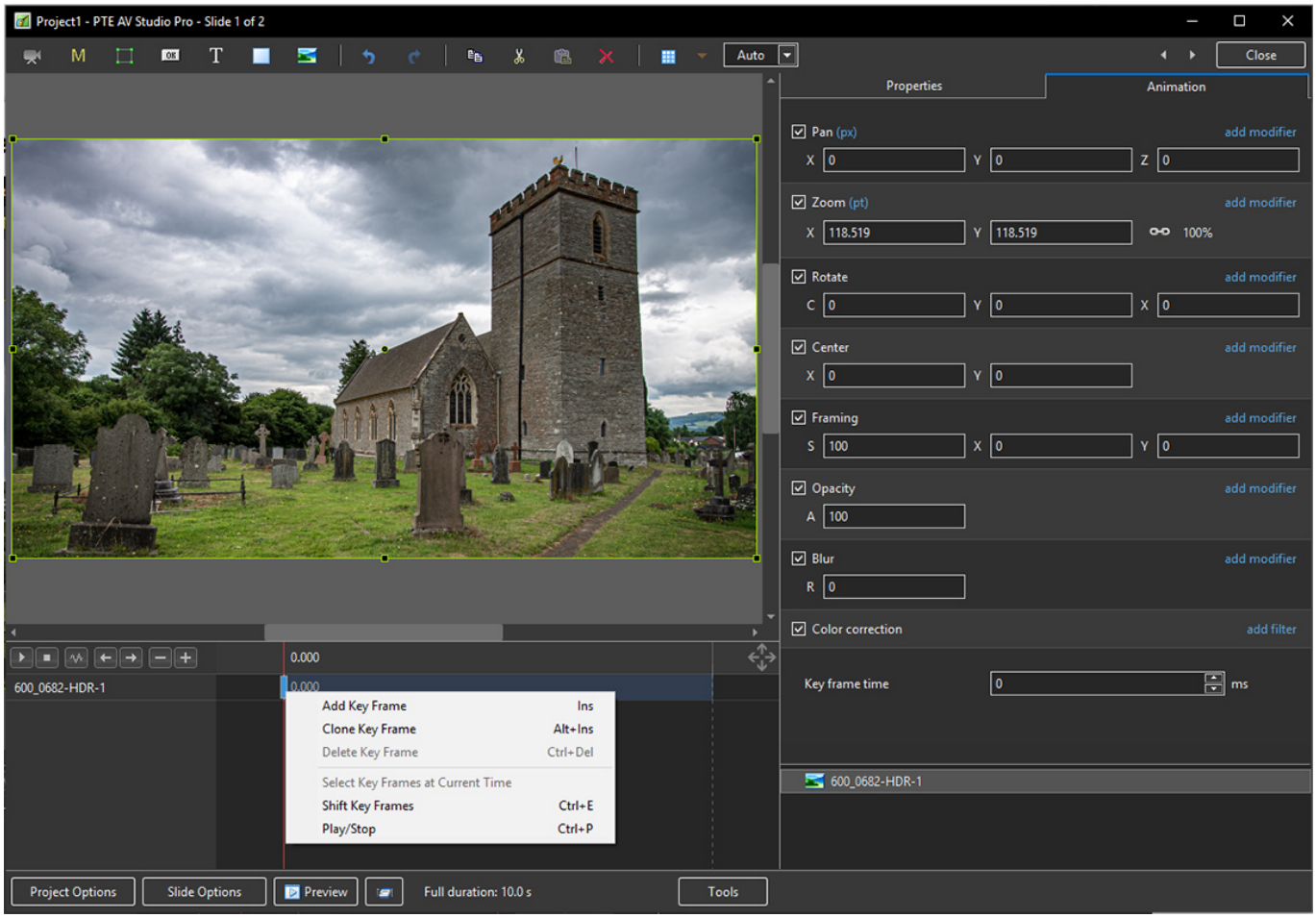
Fade Opacity of Object In/Out

In Objects and Animation:

- Right Click on the first Key Frame of the Object to be Faded and Add 3 Key Frames or
- Click on the “+” icon 3 times or
- Press “Insert” key on keyboard 3 times



- Re position the Key Frames as required
- Change Opacity of Key Frame 1 to Zero
- Change Opacity of Key Frame 2 to 100
- Change Opacity of Key Frame 3 to 100
- Change Opacity of Key Frame 4 to Zero

From:
https://docs.pteavstudio.com/ - **PTE AV Studio**

Permanent link:
https://docs.pteavstudio.com/en-us/11.0/how_to_v10/fadeopacity

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