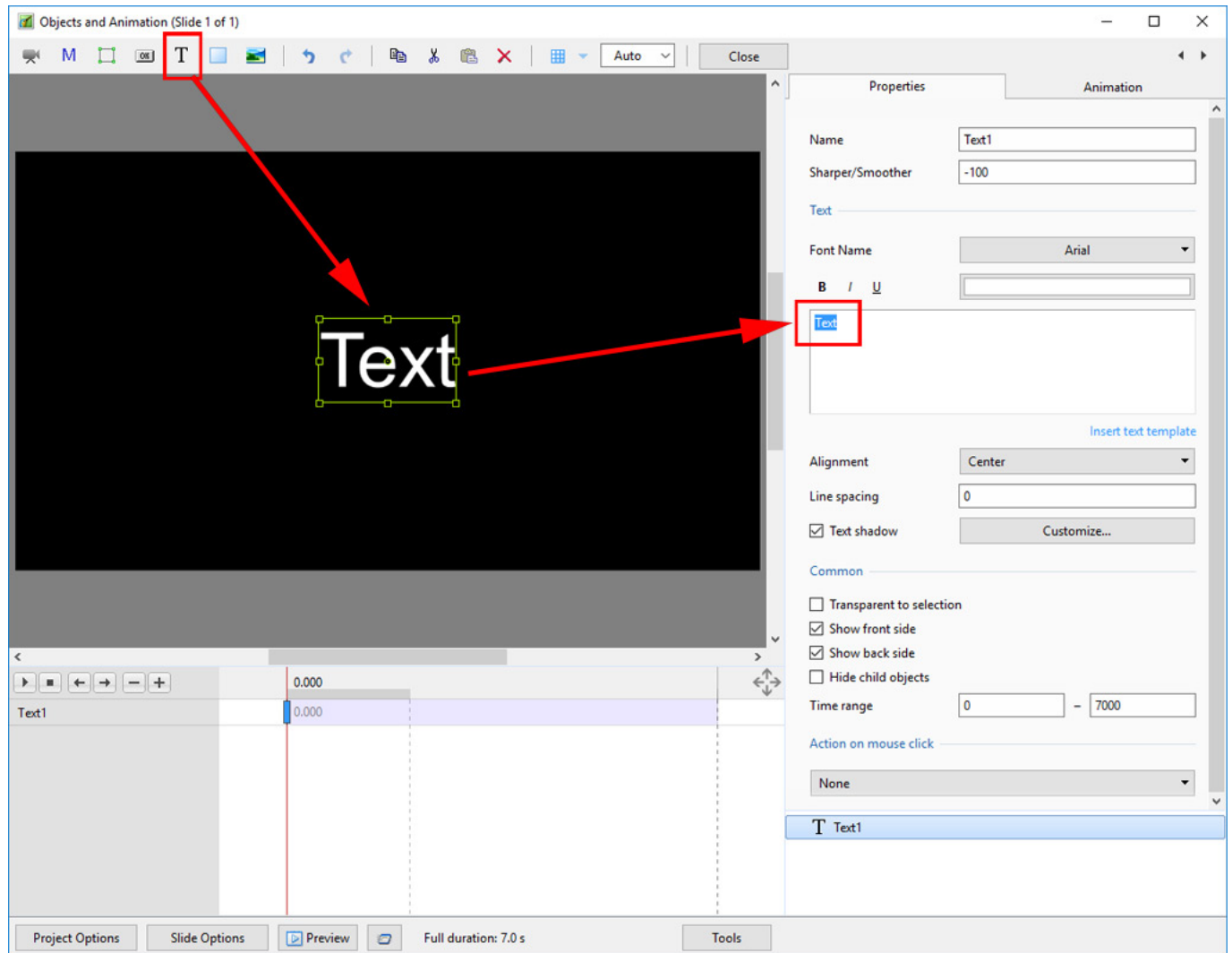


Add a Text Object

In Objects and Animation it is possible to add a Text Object to a Slide by clicking on the Text Icon (T) on the Menu Bar.

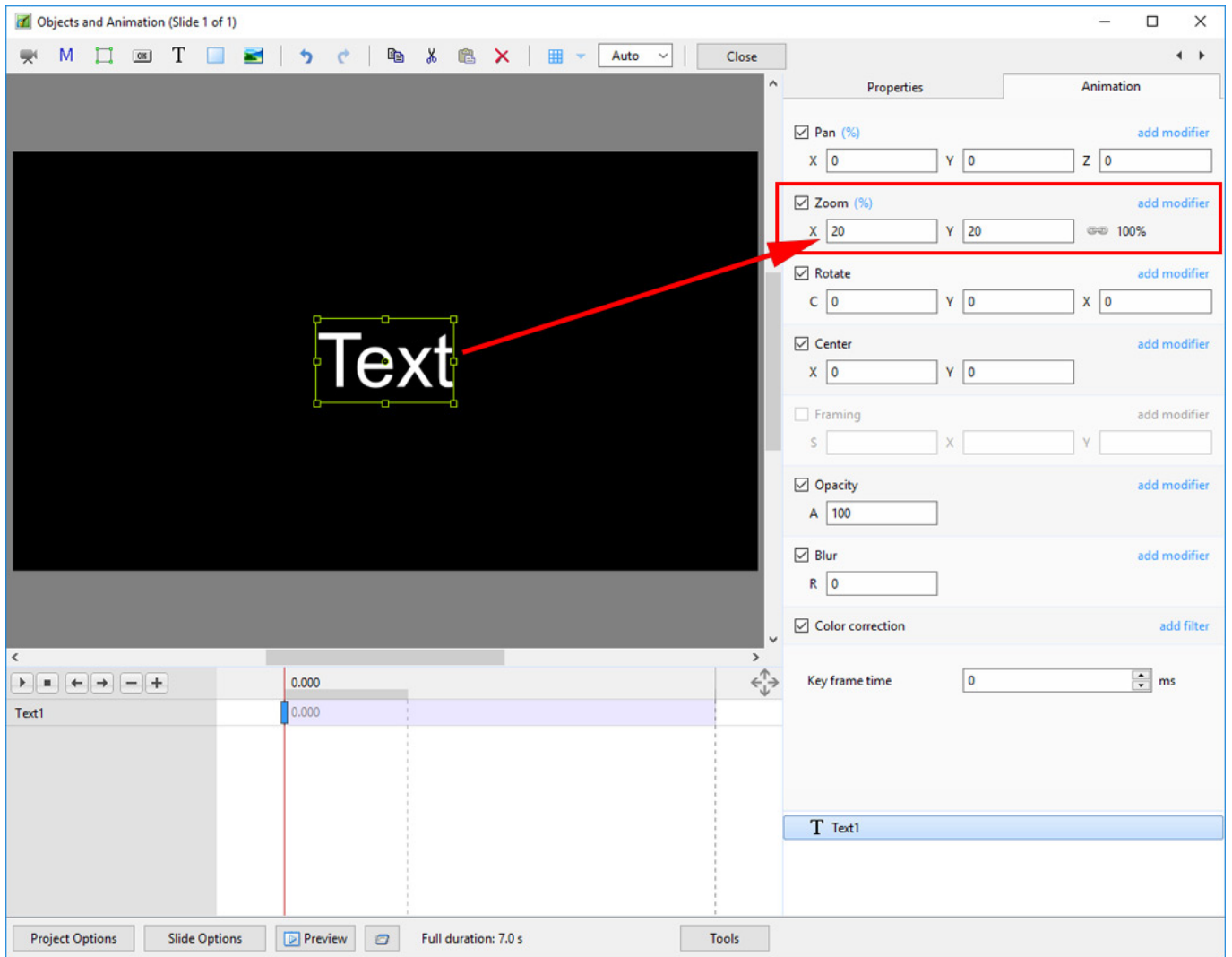


The Properties of the TEXT are shown in the Properties Tab on the Right.

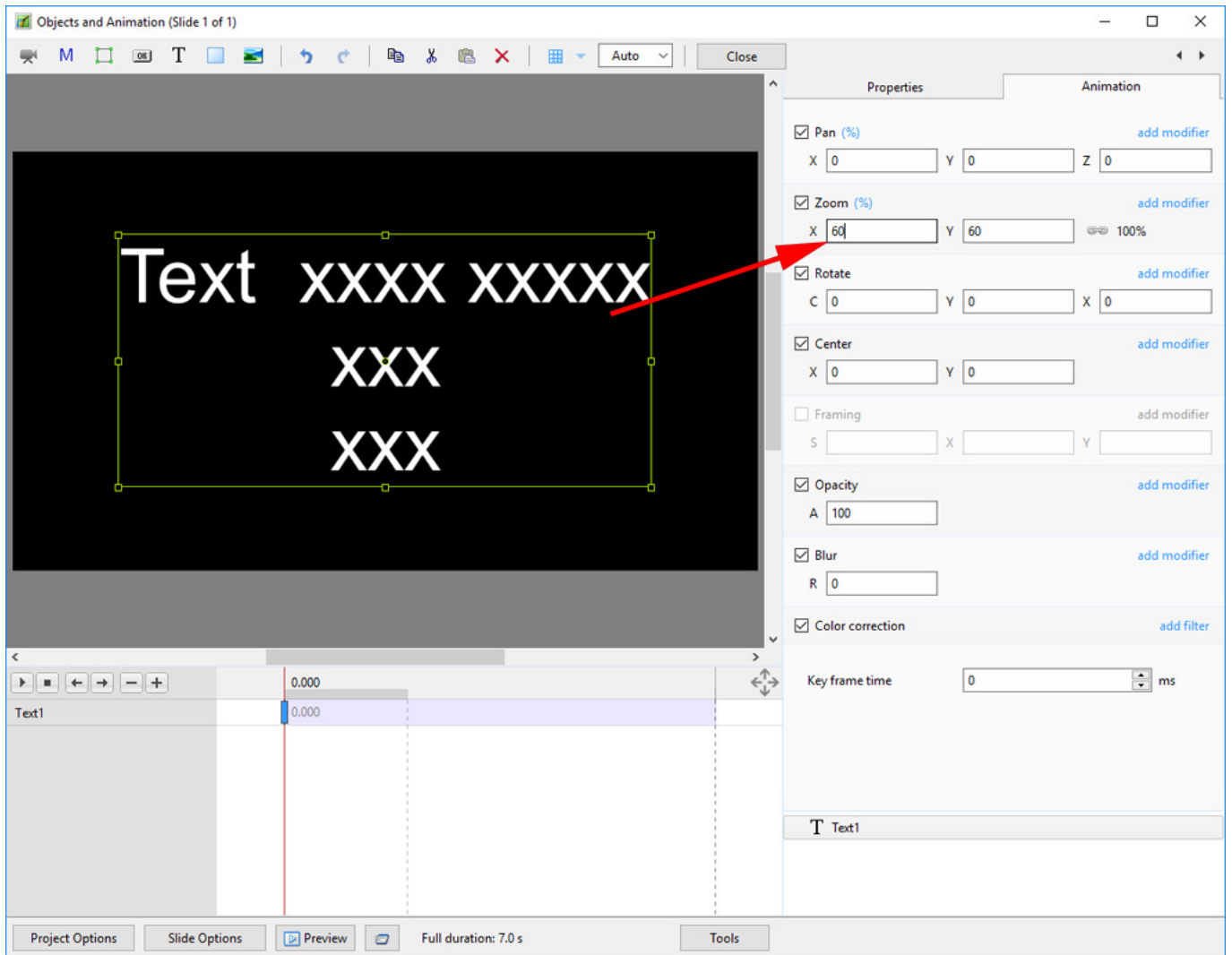
Choose a Font from the dropdown Menu and other attributes such as Bold, Italic, Underlined and/or Color.

Font Size

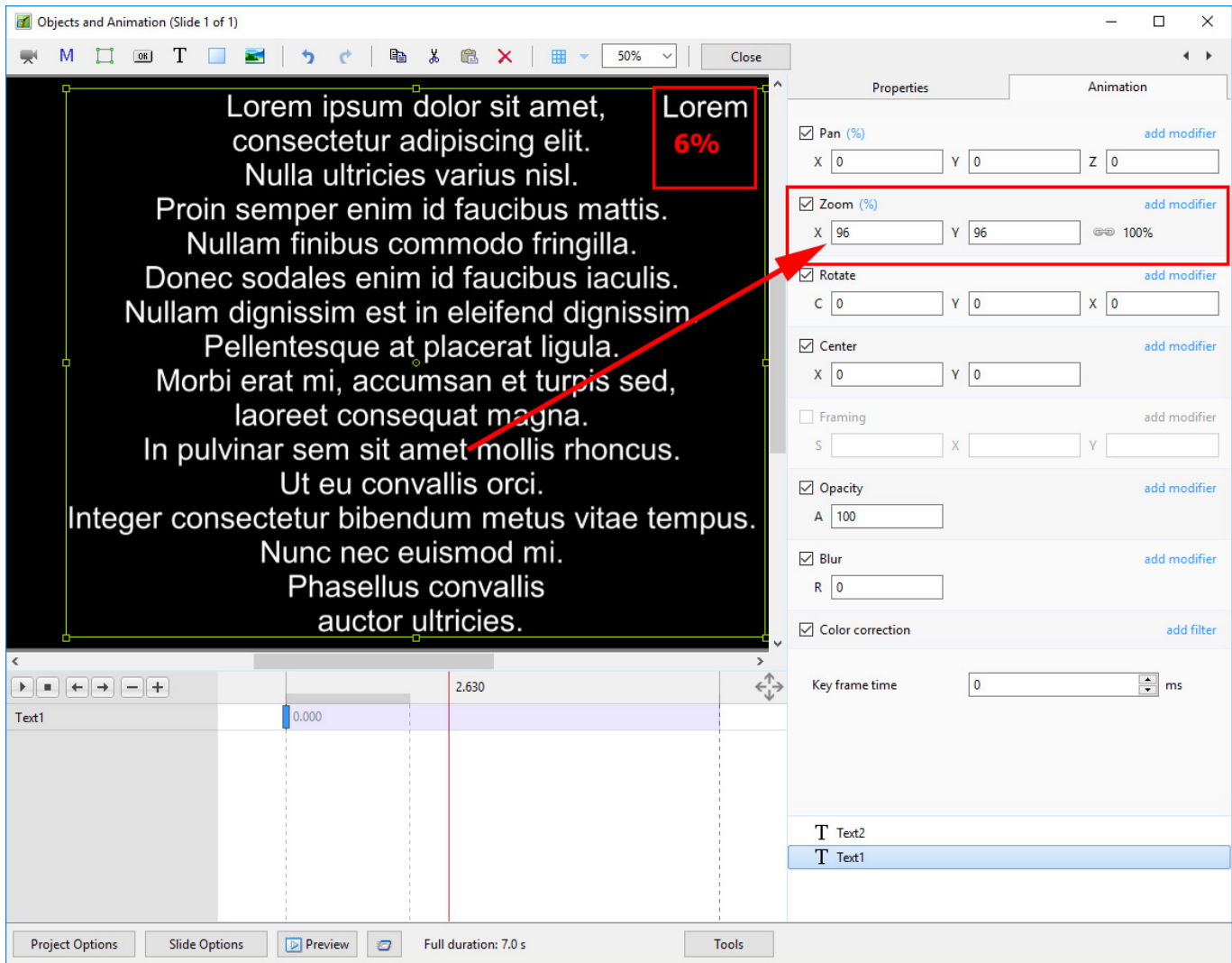
Note that there is no Font Size but that the Text Box has a Percentage Zoom which controls the size of the Font.



Note also that one line of Text in the above example = 15% Zoom. Two lines of Text = 30% Zoom; three lines of Text = 45% etc. This relationship will continue until the size of the "bounding box" is altered via a mouse action.



In the next Example it can be seen that One line of Text at 6% gives the same Font Size as 16 lines of Text at 96% Zoom. Knowing this relationship allows the user to create a consistent Font Size across multiple Slides.



Insert Text Template

This feature allows you to add a Text Template to an individual slide. It can be done globally (all slides) in Project Options / Defaults

Text

Font Name Arial

B / *I* / U

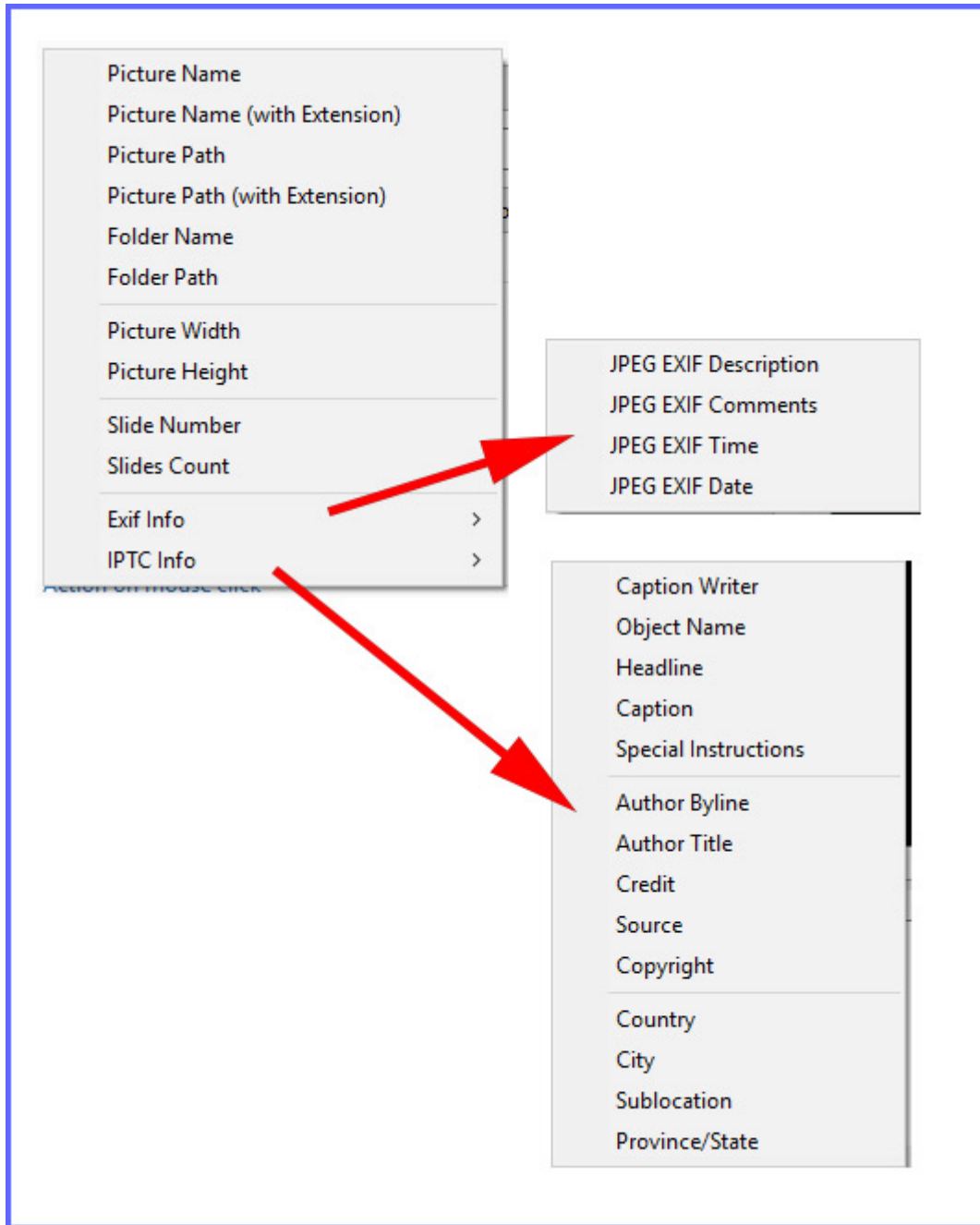
Text

Insert text template

Alignment Center

Line spacing 0

Text shadow Customize...



Choose from the options

Justification

Text

Font Name Arial

B / U

Lorem ipsum dolor sit amet,
consectetur adipisicing elit.

Insert text template

Alignment Center

Line spacing

Text shadow

Common

Transparent to selection

Show front side

Show back side

Hide child objects

Time range 0 - 7000

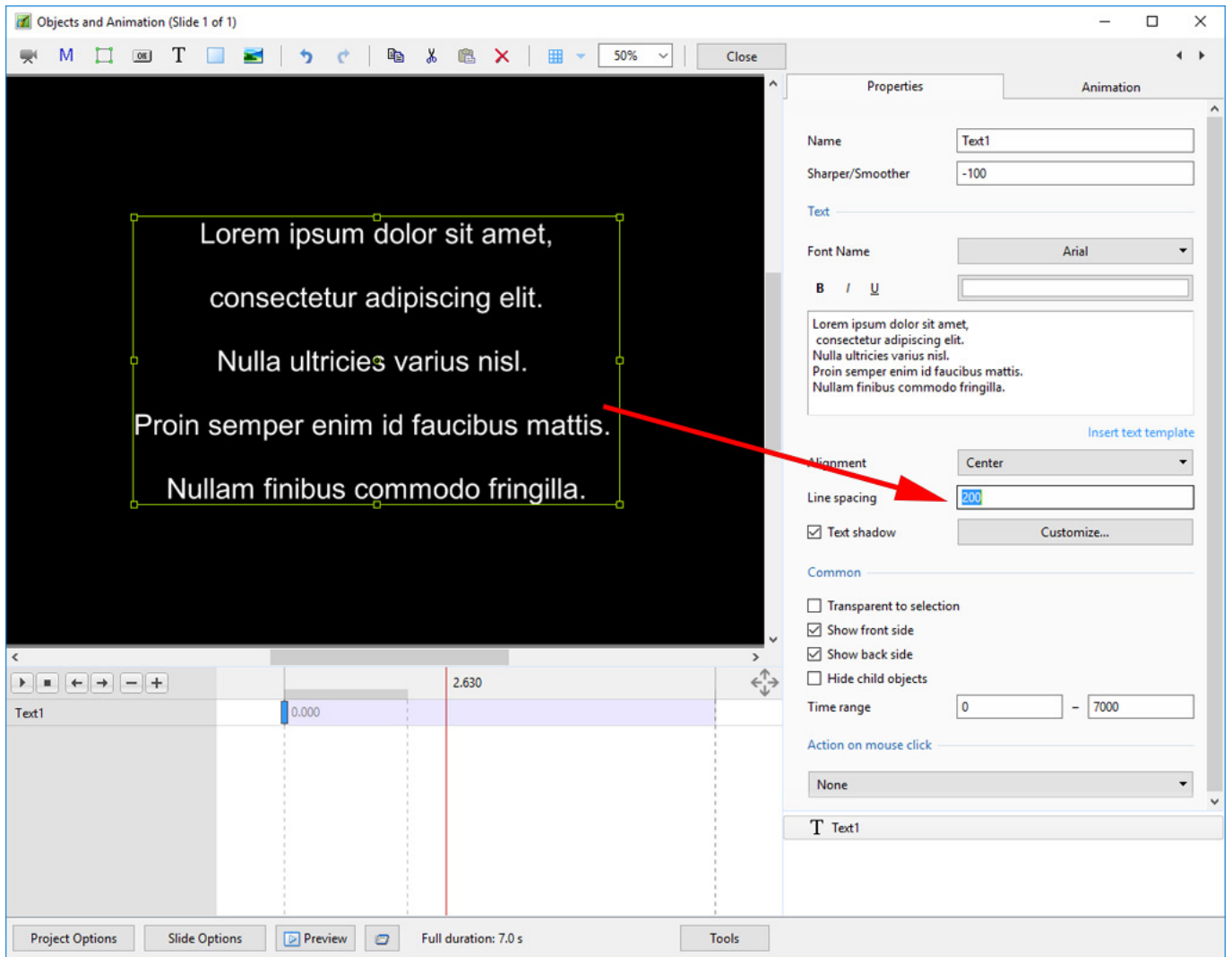
Center

Left

Center

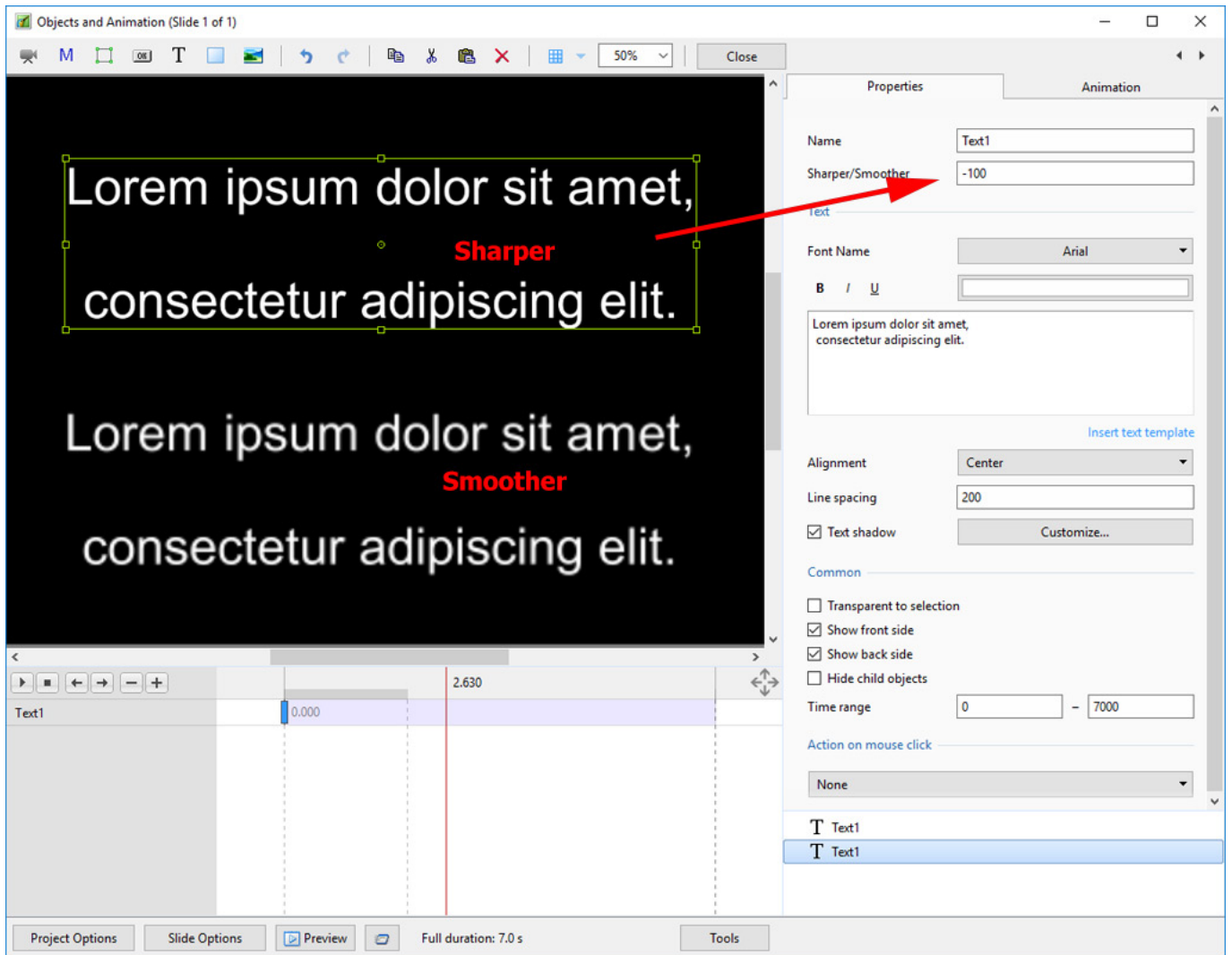
Right

Line Spacing



The options are (-100%) to (200%). The default is Zero.

Sharper/Smoothing

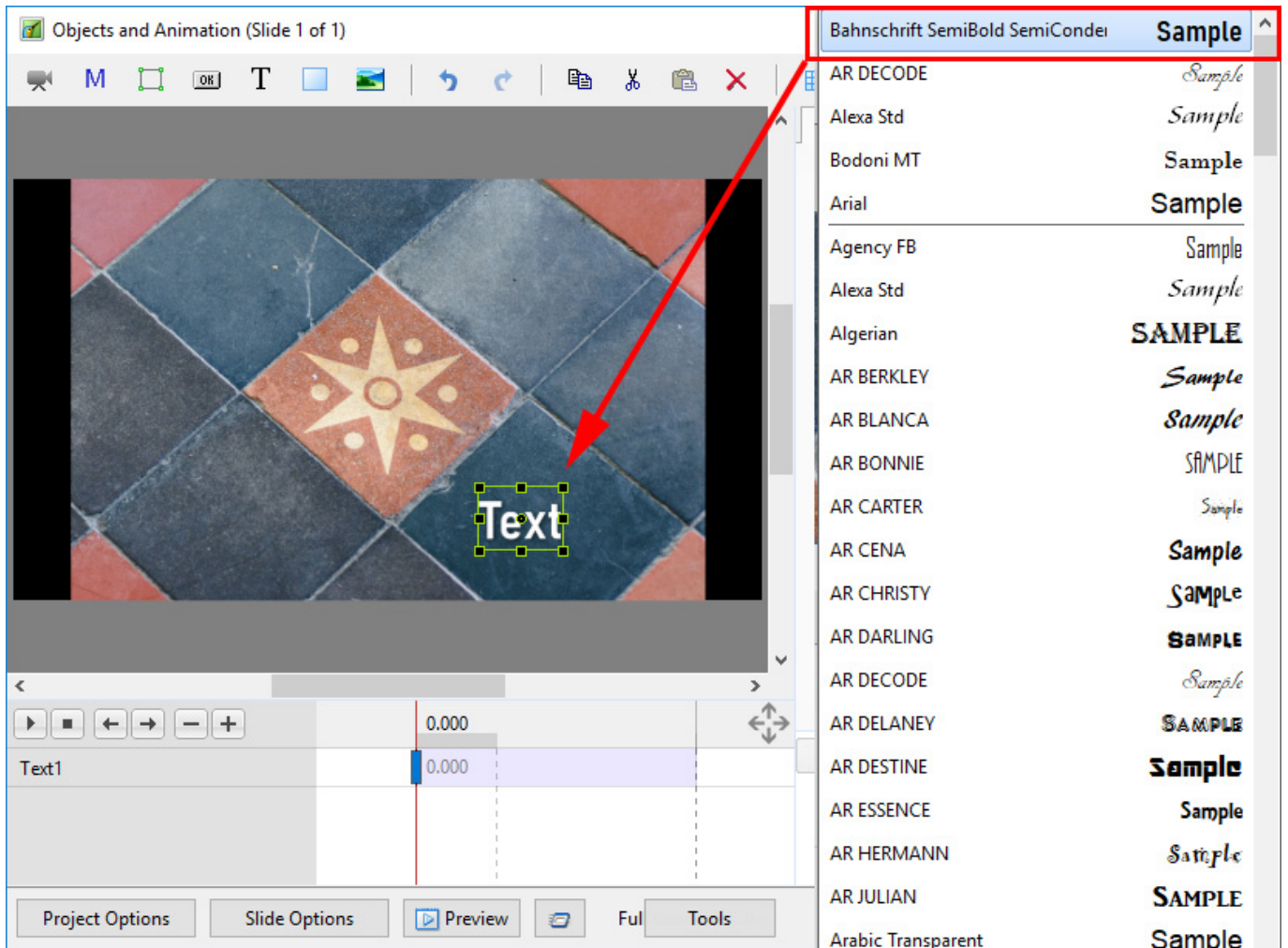


The options are (-128 / Sharper) to (128 / Smoother).

Text Font Preview

- In Objects and Animation you can preview the appearance of different fonts in your text box as follows:
- Click on the FONT NAME Button and in the Drop-down Menu and HOVER the mouse over a Font

The screenshot displays the PTEAM Studio interface for editing a text object. The main window shows a slide with a tiled background and a text box containing the word "Text". A red arrow points from the text box to the "Font Name" dropdown menu in the Properties panel, which is currently set to "Arial". The Properties panel also includes fields for "Name" (Text1), "Sharper/Smother" (-100), "Text" (a text input area), "Alignment" (Center), and "Insert text template". Below the main window is a timeline with a play button and a "Text1" track. The bottom of the interface features buttons for "Project Options", "Slide Options", "Preview", "Full", and "Tools".



- Using the UP and DOWN ARROWS you can now scroll through the Fonts List and Preview the Font in Real Time
- Click on the Selected Font to use it
- Used Fonts will form a list of “favourites” at the top of the Fonts List

Return to [Objects and Animation/Main O&A Window](#)

From:
<https://docs.ptavstudio.com/> - PTE AV Studio

Permanent link:
https://docs.ptavstudio.com/en-us/9.0/how_to_v9/addtext?rev=1535802481

Last update: 2022/12/18 11:20

